An Artificial Intelligence Approach for Estimating the Turbidity of Artisanal Wine and Dosage of Clarifying Agents

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Abstract: Red wine is a beverage consumed worldwide and contains suspended solids that cause turbidity. The study’s purpose was to mathematically model estimated turbidity in artisanal wines concerning the dosage and types of fining agents based on previous studies presenting positive results. Burgundy grape wine (Vitis lambrusca) was made and clarified with ‘yausabara’ (Pavonia sepium) and bentonite at different concentrations. The system was modelled using several machine learning models, including MATLAB’s Neural Net Fitting and Regression Learner applications. The results showed that the validation of the neural network trained with the Levenberg–Marquardt algorithm obtained significant statistical indicators, such as the coefficient of determination ($R^2$) of 0.985, mean square error (MSE) of 0.004, normalized root mean square error (NRSME) of 6.01 and Akaike information criterion (AIC) of $-160.12$, selecting it as the representative model of the system. It presents an objective and simple alternative for measuring wine turbidity that is useful for artisanal winemakers who can improve quality and consistency.

Keywords: neural network; regression; clarification

1. Introduction

Wine is a beverage obtained from the fermentation of fruit by the action of yeasts [1]; its vinification process involves several phases, with stability being a parameter that requires rigorous control [2]. Artisanal wine production is a time-honored craft that combines traditional methods with a deep understanding of the intricacies of winemaking. The result is a product that captures the essence of the terroir and reflects the expertise of the winemaker. One crucial aspect of artisanal wine production is predicting turbidity, which refers to the cloudiness or haziness of the wine.

Accurate turbidity prediction is vital for wine quality and clarity. Wine turbidity is formed by suspended particles, such as proteins and phenolics, originating from the fruit and extracted during ethanol formation [3,4]. Unstable particles participate in many reactions, causing the loss of their properties and thus bitterness and astringency. The interaction between polysaccharides and polyphenols in wine can influence the turbidity of the final product [5]. These interactions affect the formation of complexes that make the wine stable and sometimes make it cloudy. On the one hand, specific polysaccharides (such as those of high molecular weight) can bind to polyphenols, forming complexes that can precipitate and contribute to the formation of turbidity in wine. These complexes can be visible as suspended particles, affecting the clarity of the wine and its visual presentation [6].

On the other hand, the interaction between polysaccharides and polyphenols can also stabilize the wine by forming complexes that prevent the precipitation of certain substances that could cause turbidity. In this sense, the presence and nature of polysaccharides and polyphenols in wine and their interactions can influence the turbidity and colloidal
stability of the final product [7]. Polysaccharides can also bind to polyphenols, forming complexes that can precipitate and contribute to the formation of turbidity in wine. These complexes can be visible as suspended particles, affecting the clarity of the wine and its visual presentation [8]. The interaction between polysaccharides and polyphenols can also stabilize wine by forming complexes that prevent the precipitation of certain substances that could cause turbidity. In this sense, the presence and nature of polysaccharides and polyphenols in wine and their interactions can influence the turbidity and colloidal stability of the final product [5]. Some oenological fining agents can adsorb both polysaccharides and proteins, which help prevent the formation of complexes between them. These fining agents can bind and precipitate unwanted molecules, facilitating their elimination during the wine clarification process [8]. Therefore, clarification is an essential step in the removal of turbidity prior to bottling. The elimination of these particles is achieved with the addition of flocculants (clarifying agents) such as ‘yausabara’ (Pavonia sepium) and bentonite [9,10].

‘Yausabara’ is a plant considered a weed that reaches 1 to 2 m in height; due to its high content of mucilage and gums, it is used in the sugarcane agroindustry, as well as a clarifier for juices and wines [11], and the amount of solution to be added in the clarification process corresponds to 1.5 to 3% v/v [10]. On the other hand, bentonite consists of a mineral clarifier composed of clay particles with a strong absorption capacity, which allows it to retain aflatoxins and substances produced by fungi due to its negative charge [1]. It is more widespread due to its low cost, easy application, and remarkable stabilizing action [3]. However, it can negatively affect the sensory properties of the wine due to its high power to eliminate flavors and compounds, generating a 3 to 10% loss of the total volume [1,12].

There is research on the evaluation of fining agents for stabilization in different types of wines. Thus, Carrión et al. [2] and Diblan and Özkan [3] evaluated the physicochemical composition of wine with different levels of bentonite clays. The results obtained from the experiments indicated significant variations in turbidity, colorimetry, and pH parameters based on the concentration of bentonite added to the wine samples. Using bentonite as a fining agent improved the wines’ clarity, color stability, and pH balance. Lukić et al. [13] studied the proteins that originated after the fining process and evaluated the efficiency of different types of bentonites. The results revealed the differential efficiency of various bentonite types in preserving specific odoriferous esters and antioxidant phenols, positively impacting the wine sensory quality. This finding is of significant interest to the wine industry as it highlights the potential benefits of using specific bentonite types in wine production.

Quezada et al. [11] evaluated different mucilaginous plants for juice clarification (‘yausabara’ included). The main objective was to reduce or eliminate chemicals in the clarification process utilizing mucilaginous plants, mainly weeds, as natural clarifying agents. The study highlights the increasing demand for processed products with natural and organic characteristics, which has led to the exploration of alternative clarifying agents. The research concludes that mucilaginous plant extracts, mainly from weed species, have the potential to be used as natural clarifying agents, reducing the reliance on chemical additives. Chuma [10] evaluated the clarification process using natural flocculants (‘yausabara’ and papain) in Cabernet Sauvignon wine.

AI has been increasingly applied to the wine industry, revolutionizing various aspects of wine production, consumer engagement, and fraud detection. AI has been used in wine production to optimize wine palettes and enhance product quality [14]. AI algorithms can analyze large data sets to identify patterns and create more nuanced and diverse wine profiles, catering to a broader range of palates [15,16]. AI-powered cameras and sensors are also used to monitor every stage of production, from grape sorting to fermentation, identifying subtleties that might be missed by human observation [17,18]. In fraud detection, AI has been trained to analyze the chemical composition of wines, enabling it to trace a bottle back to its specific vineyard and vintage with remarkable accuracy [19]. It has also been used for the prediction, modelling, and optimization of phenolic extraction [20].
However, few studies currently exist on a mathematical model to estimate turbidity in wines. Duarte et al. [21] present a wine quality and turbidity approach but consider white and rosé wines and eight values of turbidity. The approach in the present paper focuses on the fining agents and a wide dosage range that can predict a more comprehensive turbidity range. Other study objectives can be found in the article by Galeano-Arias, Aguirre and Castrillón-Gómez [22], who aimed to determine the most influential variables in wine’s sensory quality through artificial intelligence techniques. The study focuses on transforming a subjective method of determining the sensory quality of wine into an objective one using data mining techniques. This approach was compared with other works carried out subjectively, and it was concluded that using artificial intelligence techniques can lead to better innovation, competitiveness, and wine quality. The article also highlights the importance of the physical–chemical variables of wine and their influences on sensory quality. A decision tree was built that identified the leading influential causes of the quality of the wine, demonstrating effectiveness more significant than 95%, and the most influential variables on wine quality were alcohol, pH, sulfates, citric acid, and the alcohol and sulfate ratio. Similarly, Jain et al. [23] used different machine learning techniques to find a suitable model to predict and classify wine quality based on 11 physicochemical properties and found that the random forest algorithm outperformed other algorithms because it handles non-linearity, is robust to noise, and is an ensemble learning method, as it combines multiple decision trees. However, a wine that is not clarified will not be a reliable product in the customer’s opinion.

Similarly, the study of Mingione et al. [24] aimed to integrate the skills of winemaking operators into a control framework to enhance the quality control procedure. The research explores the complex winemaking process and the impacts of various parameters, such as fermentation temperature, grape quantity, yeast typology, and fermentation time, on the characteristics of the final wine product. The study outlines the implementation of an Artificial Neural Network (ANN) with seven inputs, 11 hidden layers, two outputs and a Levenberg–Marquardt algorithm to model the fermentation process and predict wine characteristics. The results show a percentage error of around 8% for tonality and 6% for intensity, indicating the effectiveness and reliability of the ANN. The paper concludes that the ANN can be an efficient method to evaluate the output of the winemaking process without expensive and time-consuming cellar experiments, and this approach is the aim of the present research.

Previous studies have demonstrated that machine learning techniques can enhance wine predictions over classification. Thus, this study aimed to develop a mathematical model to estimate the turbidity value in artisanal wines by relating the type and dosage of the fining agent. This application allows reductions of time and costs by standardizing and improving the quality of the product. At the same time, it preserves the confidence of consumers and improves competitiveness in the market by offering an objective method using artificial intelligence techniques. The study includes an analysis of different representative models by applying machine learning techniques with the Neural Net Fitting and Regression Learner applications of MATLAB R2023b software. Performance was evaluated through statistical indicators such as the coefficient of determination ($R^2$), the mean square error (MSE), the normalized root mean square error (NRMSE) and the Akaike information criterion (AIC) based on experimental data acquired using the methodology detailed in this paper.

2. Materials and Methods

2.1. Winemaking

The raw material used in this research was grapes of the Burgundy variety (*Vitis lambrusca*) acquired in the wholesale market in Ibarra, Ecuador. Raw material selection is the most essential part of the winemaking process since the quality of the raw material determines the quality of the final product. To this end, the supplier was required to provide grapes derived from a selected vineyard that maintains all the necessary care, such
as pruning, optimal harvesting time, packaging, and transportation, that is, during the entire vine development. The fruit was selected visually, separating damaged or bruised grapes during packing or transportation, and classifying grape clusters at a low maturity level. The grapes were washed using abundant water to remove surface bacteria, insecticide residues, and dirt adhering to the fruit. The grapes were then separated from the stalks and other contaminating plant particles that may accompany the bunch.

The maceration process was employed to obtain the must, a crucial step in winemaking. This process involved soaking the grapes without extracting substances from the skins and seeds, which are the main culprits for the excessive coloration of the wine. The result was 9 L of must, with a soluble solid content initially measuring 13 ◦Brix. To achieve the desired sweetness, the must was rectified to 22 ◦Brix using a refractometer with the addition of 4.25 kg of sugar and 11 L of water. This careful adjustment of the must’s sweetness is a key factor in the final taste of the wine.

Fermentation was carried out in two plastic drums of 20 and 6 L with the addition of 2 mg/L of dry and the activated enzyme Fermivin P21 (*Saccharomyces cerevisiae*), a process that lasted 15 days, during which the soluble solid content was recorded with the refractometer. After this time, the resulting wine was identified as having 9 ◦Brix and an alcohol content of 12%. It was then filtered through a porous bed of filter paper, and the wine was racked to eliminate the solid compounds present at the bottom of the container. Then 0.1 g/L potassium sorbate was added to stop fermentation and prevent the consumption of sugars by microorganisms in the environment that can be introduced into the wine. It was then transported in bulk in the morning in a 20 L plastic drum to the site where the fining process occurred.

2.2. Wine Storage and Clarification

Each experimental unit was 100 mL of cloudy wine contained in 120 mL amber bottles to which fining agents were added, following the methodology of Chuma [10]. One hundred samples were made by adding ‘yausabara’ gel from 1.5 to 3% (v/v), with a 0.0152% dosage increment between each sample, and another 100 samples were made by adding bentonite from 0.0019 to 0.038% (v/v), with a 0.0002% dosage increment, performing three measures for each of the 200 samples. Bentonite was previously conditioned to maximize its effect, making a stock solution. A total of one kg was placed in 10 L of water at 55 ◦C to soak and hydrate for 24 h. Once the fining agents were added, the samples were left to settle for 11 days (bentonite clarification) and 25 days (‘yausabara’ clarification). The wine was stored in a cool, dark place at room temperature to avoid oxidation, as aging occurs above a temperature of 24 ◦C.

2.3. Theoretical Turbidity Threshold Determination

In total, one ml of clarified wine was taken with a micropipette and placed in a plastic cuvette to measure the absorbance at 620 nm in a SPECORD 250 PLUS UV/visible double beam spectrophotometer, using distilled water as a blank [25]. Then, the theoretical turbidity threshold was calculated with Equation (1):

\[ St = 23.4A_{620} + 1.43 \]

where \( St \) is the theoretical turbidity threshold, and \( A_{620} \) is the absorbance at 620 nm.

2.4. Data Analysis

The data set was visually analyzed using box plots to identify outliers and avoid damaging the model with less accurate data [26]. To determine the fining agent efficiency in wine clarification, the Mann–Whitney U test with an LSD Fisher test for the clarifying agent factor were carried out. In addition, categorical variables were converted to dummy variables due to the potential impact of such inconsistency on predictions. For every trained model, the input variables were the fining agent (dummy variable, ‘yausabara’ or bentonite) and dosage (1.5 to 3% and 0.0019 to 0.038%), while the theoretical turbidity threshold was
the output variable. The collected data were saved according to the specific needs of each
technique evaluated and subjected to randomization to prevent possible biases and errors
before partitioning. For the Regression Learner approach, the data were randomly split
into 70% for training and 30% for validation, including inputs and outputs. Meanwhile,
Neural Net Fitting data were randomly divided into 70% for training, 15% for validation,
and 15% for testing. The effectiveness of the developed model was evaluated by statistical
indicators such as the coefficient of determination ($R^2$), the mean square error (MSE), the
normalized root mean square error (NRMSE) and the Akaike information criterion (AIC)
among the different techniques under study [27,28]. The MATLAB Neural Net Fitting and
Regression Learner programs were used because of their capacity to train multiple methods
simultaneously and because architecture parameters can be adjusted until a good result is
obtained without consuming much time and resources.

2.5. Neural Net Fitting Model

MATLAB software with a Neural Net Fitting application using a backpropagation
mechanism was used. The ANN architecture was established using the default setting
of the number of hidden layers with ten neurons as a hint. Finally, the neural network
was trained with the Levenberg–Marquardt, Bayesian Regularization, and Scaled Con-
jugated Gradient algorithms. In training each of these algorithms, the number of neu-
rons was modified by increasing five units for each iteration until reaching 100 neu-
rons [29,30]; in total, 57 different models were trained. The backpropagation mechanism,
Levenberg–Marquardt, Bayesian Regularization, and Scaled Conjugated Gradient algo-
rithms were used because they are suitable for problems with a large amount of data
involving nonlinear relationships. These three algorithms have also been used in several
wine investigations, where good results have been obtained.

2.6. Regression Learner Model

The Regression Learner technique trains various regression models to predict future
data, allowing for a simple exploration with the specification of validation schemes and
evaluation of representative models. The Regression Learner models are classified into
linear regressions, regression trees, Support Vector Machines (SVM), Gaussian Process
Regressions, and Gaussian Process Regressions; there are 21 different models among them, all of which
were trained, but only the best of each group was considered for the present study. To
avoid model overfitting, the 5-fold cross-validation method was used [26]. Automated
training was performed using linear regression, regression trees, support vector machines,
Gaussian process regression models, and neural networks [31].

2.7. Model Validation

An analysis was performed according to the training and validation metrics presented
by the selected models. As previously mentioned, 30% of the data were used for the
validation, contrasting experimental values with predicted values. Thus, the one with the
lowest MSE, NRSME, and AIC value, and a $R^2$ as close as possible to one was selected [32].
Validation was applied to all the methods studied in this research, but a significant criterion
was applied only to the most representative model to verify reliability, considering the
F-statistic value [33].

3. Results and Discussion

3.1. Turbidity Data Analysis

The turbidity values previously obtained with Equation (1) were found within the
range 2.749 to 3.838, finding greater efficiency with applying the ‘yausabara’; however,
all values were within the range reported by Ibáñez [25]. The Mann–Whitney U test
shows that there is statistical significance between fining agents, as the $p$-value is lower
than 0.05 (Table 1). It was performed for one factor (clarifying agent) with two levels (‘yaus-
abara’ and bentonite) to determine whether there is a difference in fining agent efficiency.
Table 1. Mann-Whitney U test for fining agent efficiency.

<table>
<thead>
<tr>
<th>Factors</th>
<th>Square Sum</th>
<th>Degrees of Freedom</th>
<th>Mean Square</th>
<th>F</th>
<th>p-Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>Model</td>
<td>16.99</td>
<td>1</td>
<td>16.99</td>
<td>548.84</td>
<td>&lt;0.0001</td>
</tr>
<tr>
<td>Clarifying</td>
<td>16.99</td>
<td>1</td>
<td>16.99</td>
<td>548.84</td>
<td>&lt;0.0001</td>
</tr>
<tr>
<td>Error</td>
<td>5.91</td>
<td>191</td>
<td>0.03</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Total</td>
<td>22.9</td>
<td>192</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

The data variation coefficient was 5.49, indicating a low degree of variability, and the p-values in Table 1 show that the fining agent is significant for the theoretical turbidity threshold (p-value < 0.05). It also can be seen that there are two different ranges (A and B) according to the LSD Fisher factor test (Figure 1), showing that there is a significant difference between fining agents.

![Figure 1. Fining agent ranges according to the LSD Fisher factor test.](image)

Turbidity values differ between the clarifiers due to their physicochemical interactions. With a greater diversity of minerals, bentonite exhibits varied charges and isoelectric points that attract the proteins in the wine through electrostatic forces [3]. The cation exchange capacity of bentonite determines its ability to attract and bind positively charged particles in the wine, such as proteins and polyphenols.

Bentonite with a lower capacity can reduce the remotion of these particles, increasing the wine turbidity. The interactions between bentonite and wine components, such as proteins, tannins, and polysaccharides, play a crucial role in clarifying the wine. Different types of bentonite may exhibit varying affinities towards these components, leading to differences in turbidity reduction; this may affect the results of this study [2]. Additionally, the activation process of bentonite can modify its structure and surface properties; these alterations can impact the adsorption capacity of bentonite and, consequently, its effectiveness in reducing turbidity. Particle sizes and surface areas affect the wine’s ability to interact with suspended solids. Bentonite with a larger surface area can adsorb more particles, leading to lower turbidity and vice versa.

‘Yausabara’, on the other hand, has a more viscous consistency that disturbs the forces of attraction between the particles when in contact with the wine, producing more effective sedimentation and better yield due to its mucilaginous properties. Mucilage is a sticky substance found in certain plants that can help clarify by binding to impurities and suspended particles in the liquid, making them easier to remove [34]. It is also known that the ‘yausabara’ mucilaginous properties can enhance enzyme efficiency, affect starch pasting, and improve light transmittance while preserving flavor and increasing clarification efficiency [35,36], which is probably the reason for the results of the present research.

The use of bentonite raises several environmental concerns because it can generate soil degradation and heavy metal leaching, can absorb aroma compounds, and there is a lack of
recycling options. Knowing that this study shows that ‘yausabara’ gel has a better efficiency in clarifying wine, it is recommended that this last fining agent should be used [37].

3.2. Neural Net Fitting Turbidity Prediction Model

The results of the training to predict turbidity in wines with Neural Net Fitting revealed that the Levenberg–Marquardt (LM) and Bayesian Regularization (BR) learning algorithms presented better performance with an average representativeness of 0.96, as opposed to the Scaled Conjugated Gradient (SCG) algorithm, which presented an average representativeness of 0.85 for the system under study (Table 2).

Table 2. Neural Net Fitting performance metrics.

<table>
<thead>
<tr>
<th>Node Number</th>
<th>LM</th>
<th>BR</th>
<th>SCG</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>R²</td>
<td>MSE</td>
<td>NRSME</td>
</tr>
<tr>
<td>10</td>
<td>0.978</td>
<td>0.005</td>
<td>7.19</td>
</tr>
<tr>
<td>15</td>
<td>0.974</td>
<td>0.006</td>
<td>7.74</td>
</tr>
<tr>
<td>20</td>
<td>0.984</td>
<td>0.003</td>
<td>5.52</td>
</tr>
<tr>
<td>25</td>
<td>0.988</td>
<td>0.003</td>
<td>5.42</td>
</tr>
<tr>
<td>30</td>
<td>0.982</td>
<td>0.004</td>
<td>6.76</td>
</tr>
<tr>
<td>35</td>
<td>0.949</td>
<td>0.014</td>
<td>12.00</td>
</tr>
<tr>
<td>40</td>
<td>0.979</td>
<td>0.006</td>
<td>7.67</td>
</tr>
<tr>
<td>45</td>
<td>0.973</td>
<td>0.006</td>
<td>7.93</td>
</tr>
<tr>
<td>50</td>
<td>0.982</td>
<td>0.005</td>
<td>7.05</td>
</tr>
<tr>
<td>55</td>
<td>0.968</td>
<td>0.007</td>
<td>8.60</td>
</tr>
<tr>
<td>60</td>
<td>0.976</td>
<td>0.005</td>
<td>7.19</td>
</tr>
<tr>
<td>65</td>
<td>0.897</td>
<td>0.019</td>
<td>13.77</td>
</tr>
<tr>
<td>70</td>
<td>0.979</td>
<td>0.007</td>
<td>8.12</td>
</tr>
<tr>
<td>75</td>
<td>0.975</td>
<td>0.006</td>
<td>7.93</td>
</tr>
<tr>
<td>80</td>
<td>0.957</td>
<td>0.008</td>
<td>8.95</td>
</tr>
<tr>
<td>85</td>
<td>0.982</td>
<td>0.004</td>
<td>6.60</td>
</tr>
<tr>
<td>90</td>
<td>0.969</td>
<td>0.008</td>
<td>8.89</td>
</tr>
<tr>
<td>95</td>
<td>0.941</td>
<td>0.015</td>
<td>12.29</td>
</tr>
<tr>
<td>100</td>
<td>0.978</td>
<td>0.006</td>
<td>7.87</td>
</tr>
</tbody>
</table>

1 Best Levenberg–Marquardt performance model. 2 Best Bayesian Regularization performance model. 3 Best Scaled Conjugated Gradient performance model.

Considering the maximization of R², the neural network trained with the Levenberg–Marquardt algorithm with 25 neurons in the hidden layer was selected, which presents an R² of 0.988. A similar value was obtained in other investigations that have trained neural networks with the same algorithm but in different disciplines. In addition, it also presented some of the lowest values for MSE, RNSME, and AIC, demonstrating the feasibility of the supervised learning process for estimating turbidity. The actual versus estimated curve (Figure 2) also displays the efficiency of the neural network model observing a good fit between predicted and experimental values, as mentioned by Noor et al. [30] and Sahin et al. [38], which is also explained for the upper value of R², justifying the selection.

The metrics and the selected algorithm indicate that the model is quite robust because it updates the weight and bias values at the culmination of each epoch, as stated by Incio et al. [39]. In addition, since it combines the gradient descent method and the Gauss–Newton method, it becomes an efficient optimization tool that reduces the sum of squared errors [40]. Different studies suggest that the Levenberg–Marquardt algorithm and its variations enhance ANN performance by increasing speed, accuracy, and success while preventing over-fitting, which supports the result of this research [41–43]. Mingione et al. [24] also selected this algorithm to apply and control the grape fermentation process because it is well-suited for cases with fewer neuron connections. This algorithm is known for its efficiency in training neural networks and is particularly effective when dealing with smaller networks. Additionally, the Levenberg–Marquardt algorithm is commonly used for nonlinear optimization problems, making it a suitable choice for training ANNs in scenarios where complex relationships need to be modelled and learned, like the system studied in the present research.
ANN has been demonstrated to be a suitable technique when wine prediction is needed; Astray et al. found that ANN can predict the age of wine with an average absolute percentage deviation below 1% [44]. Support Vector Machines (SVM) and random forest models were compared in the study, but the random forest model with one tree and the ANN model with a logistic function in the output neuron demonstrate accurate predictions of aging time values. The study highlights the effectiveness of computational models in predicting the aging time of red wines, offering valuable insights for quality control and certification in the wine industry.

Hosu et al. found that ANNs can predict valuable properties of wine and reveal different wine classes based on total phenolic, flavonoid, anthocyanin, and tannin contents [45]; according to Baykal et al., ANNs have been used to classify and predict wine process conditions in wine technology [46]. ANN was compared with other methods like decision trees, demonstrating its effectiveness in classifying and predicting yeast fermentation kinetics and chemical properties, such as the final ethanol content, color, or pH. Even when forecasting the demand for red wine in Australia, SARIMA models showing the most superior performance as ANNs have been used [47]. It is evident that ANN has been effectively applied in the prediction of different wine properties; however, for this research, it has not been applied, but it still reflects a reliable method for the prediction of wine turbidity.

### 3.3. Turbidity Prediction Model with Regression Learner

Using the Regression Learner approach, different regression machine learning models were trained. The performance of the best models (Figure 3) showed an $R^2$ within the range of 0.5 to 1 for the estimation of wine turbidity wine prior to bottling, which is considered a high representation [48]. However, the exponential Gaussian process regression (GPR) model presented better performance metrics than the other models, with an $R^2$ of 0.973 and an MSE of 0.003. Even though the MSEs are closer for every model, there is more of a difference when NRSME and AIC are compared because the exponential GPR model’s AIC is the only one lower than −900, and the lower the AIC, the better the model. For NRSME, only two models are lower than six, and the lowest one is exponential GPR; this is why this model was selected as the best one among all the 22 models trained with a Regression Learner for the training step; in the next section, it is compared with the best model from the Neural Net Fitting program. In contrast, between the models of Figure 3, the one with the lowest performance was the fine Gaussian support vector machine (SVM) with an $R^2$ of 0.770, an MSE of 0.026, and higher values of NRSME and AIC.

![Figure 2](image.png)

**Figure 2.** Performance of the neural network model trained with the Levenberg–Marquardt algorithm with 25 neurons in the hidden layer to predict turbidity in wines.
has not been applied, but it still reflects a reliable method for the prediction of wine turbidity.

3.3. Turbidity Prediction Model with Regression Learner

Using the Regression Learner approach, different regression machine learning models were trained. The performance of the best models (Figure 3) showed an $R^2$ within the range of 0.5 to 1 for the estimation of wine turbidity prior to bottling, which is considered a high representation [48]. However, the exponential Gaussian process regression (GPR) model presented better performance metrics than the other models, with an $R^2$ of 0.973 and an MSE of 0.003. Even though the MSEs are closer for every model, there is more of a difference when NRSME and AIC are compared because the exponential GRP model's AIC is the only one lower than $-900$, and the lower the AIC, the better the model. For NRSME, only two models are lower than six, and the lowest one is exponential GRP; this is why this model was selected as the best one among all the 22 models trained with a Regression Learner for the training step; in the next section, it is compared with the best model from the Neural Net Fitting program. In contrast, between the models of Figure 3, the one with the lowest performance was the fine Gaussian support vector machine (SVM) with an $R^2$ of 0.770, an MSE of 0.026, and higher values of NRSME and AIC.

In the exponential GPR model, the performance values obtained resemble those found by Cerna et al. [49], who, in their research, trained Gaussian process models to predict solid residues, finding values of 0.982 and 0.007 for $R^2$ and MSE, respectively. Those results were obtained because they established non-linear relationships between the data used in the training (dose and type of clarifier) using a probability distribution in a function space. On the contrary, the fine Gaussian SVM model presented a lower $R^2$ and higher MSE than the other models, obtaining similar values to those found by Dahal et al. [26], who revealed an $R^2$ of 0.77 and MSE of 0.276 to predict wine quality. The performance obtained in this study is because this model type is not flexible to abrupt changes in the turbidity data by assigning the non-linear values in a higher space using the kernel function [26].

In contrast to this study, researchers have found that SVM method is the most suitable technique for predicting the quality of red wine from data generated over 1000 years [50], but in another study in the same field where different methods were compared, the Gradient Boosting Regressor (GBR) and its variants surpassed all other models [26,51]. Atasoy and Er [52] found that when the quality classification of red and white wine is needed, the most successful method was the random forest algorithm with a 99.5% accuracy, which is the same as Patkar and Balaganesh [53], who found more than 90% accuracy in the wine quality prediction. These two last studies worked with previous data sets taken from repositories and with more than 10 features of physicochemical data. All those studies focused on classifying wine over its quality, but in this research, the obtained model can predict the turbidity value of wine, and even though machine learning principles were used in both cases, the aims of the studies are different, which is why different methods were found to be suitable between this study and the literature.
3.4. Mathematical Model Validation

Overfitting can become a prevalent issue while training machine learning models. It happens when a model becomes too complex and starts to fit the training data too closely, resulting in poor generalization performance on new data. Validation is performed to ensure optimal reliability and prevent overfitting of the models that are selected for further analysis. In the current study, validation was conducted on several different models, but the two more relevant models are outlined in Table 3. The validation results revealed that the exponential GPR model was the least robust for this system, and so the model could not generalize to new data and likely overfitted the training set. It is important to note that the validation process is a crucial step in developing machine learning models. Selecting the most robust model can ensure that results are reliable and can be applied to new data confidently. Overall, the validation process is a vital component of any machine learning workflow and should be given careful consideration when developing new models [54].

Table 3. Validation metrics of the selected models during training.

<table>
<thead>
<tr>
<th>Model</th>
<th>R$^2$</th>
<th>MSE</th>
<th>NRSME</th>
<th>AIC</th>
</tr>
</thead>
<tbody>
<tr>
<td>ANN</td>
<td>0.985</td>
<td>0.004</td>
<td>6.01</td>
<td>−160.12</td>
</tr>
<tr>
<td>Exponential GPR</td>
<td>0.943</td>
<td>0.008</td>
<td>8.14</td>
<td>−283.02</td>
</tr>
</tbody>
</table>

Considering the model with the best validation metrics, it can be inferred that ANN represents a forecasting performance with high accuracy (Figure 4). It can be justified because it models complex and nonlinear processes based on a data set using high self-adaptive learning without requiring a normal distribution like conventional methods [55]. Exponential GPR can face challenges in normative modelling due to its assumptions and complexities. These limitations can impact the accuracy and reliability of predictions, especially in scenarios like turbidity prediction, where precise modelling is crucial [56]. While both ANN and GPR have advantages and disadvantages, ANN represents a highly accurate and adaptable approach to complex forecasting tasks. This technology will likely provide valuable insights and predictions that can drive improved decision-making and performance.

![Neural Network](a)

![Exponential GPR](b)

*Figure 4. Validation performance of the selected models: (a) neural network and (b) exponential GPR.*

Good model reliability is observed when the estimated values are on the diagonal line of the performance graph [57]; the only one that complies, as shown in Figure 4, is the neural network because all the data are scattered close to the solid line. Therefore, it is considered reliable for estimating turbidity in artisanal wines and efficiently represents...
the estimation of turbidity in artisanal wines. Applying the significance criterion to the selected model, it was found that it is representative with an F of 57.38 and a critical F of 1.44, and so it can be concluded that this model represents the studied system [33]. Even though statistical indicators and error measures indicate that the model obtained in this research can predict wine turbidity, it is highly recommended to continue studying this system so it can be applied to other varieties of grapes or a greater range of variable values, even including more features.

4. Conclusions

The study aimed to determine the best method for measuring wine turbidity using machine learning techniques. According to the Mann–Whitney U test (p-value < 0.05), the ‘yausabara’ fining agent is the most efficient in clarifying Burgundy variety grape wine, as there was a statistical difference between fining agents. Although almost all models trained with MATLAB’s Neural Net Fitting program had a good performance (R² from 0.773 to 0.988, MSE from 0.002 to 0.057, NRSME from 4.9 to 24 and AIC from −387.2 to −814.4), it was found that the Artificial Neural Network (ANN) with 25 neurons and Levenberg–Marquardt algorithm presented not only a good training performance but a good validation performance too (R² of 0.985, MSE of 0.004, NRSME of 6.01 and AIC of −160.12). The SVM model was the only visible method that did not fit the system’s data from those trained with MATLAB’s Regression Learner app. However, among all the other models, the exponential generalized regression prediction (GPR) also yielded good training performance metrics, especially in NRSME and AIC, which have values under 5.5 and −900, respectively.

Furthermore, during the validation of the models, it was discovered that the ANN trained using MATLAB’s Neural Net Fitting technique provided the most accurate representation of the study system, having better validation performance metrics (three of four). This is because the Levenberg–Marquardt algorithm is particularly effective in dealing with smaller networks and is suitable for scenarios where complex relationships must be modelled and learned. The system studied in this research required such complex modelling. Hence, the algorithm was chosen; however, further research is necessary to expand the sampling spectrum and validate the results so the model can be applied to a broader range of wines and the results can be validated more confidently. The results of this research provide a valuable tool for winemakers and researchers and can be used to improve wine quality and consistency.


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References


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