

## Article

# Adaptive Numerical Modeling of Tsunami Wave Generation and Propagation with FreeFem++

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**Abstract:** A simplified nonlinear dispersive BOUSSINESQ system of the BENJAMIN–BONA–MAHONY (BBM)-type, initially derived by MITSOTAKIS (2009), is employed here in order to model the generation and propagation of surface water waves over variable bottom. The simplification consists in prolongating the so-called BOUSSINESQ approximation to bathymetry terms, as well. Using the finite element method and the FreeFem++ software, we solve this system numerically for three different complexities for the bathymetry function: a flat bottom case, a variable bottom in space, and a variable bottom both in space and in time. The last case is illustrated with the JAVA 2006 tsunami event. This article is designed to be a pedagogical paper presenting to tsunami wave community a new technology and a novel adaptivity technique, along with all source codes necessary to implement it.

**Keywords:** tsunami wave; finite elements; mesh adaptation; domain adaptation; co-seismic displacements; tsunami wave energy; FreeFem++; unstructured meshes

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**MSC:** 76B15; 65N30; 65N50

## 1. Introduction

Tsunami waves represent undeniably a complex natural process. Moreover, they represent a major risk for exposed coastal areas, including the local populations, infrastructure, etc. The present work (the present paper is also available as a preprint [1]) is devoted to the modeling tsunami generation and propagation processes. Moreover, this article is designed as a tutorial paper in order to show to the readers how easily these processes can be modeled in the framework of the FreeFem++, which is a free software (under the LGPL license). FreeFem++ offers a large variety of triangular finite elements (linear and quadratic LAGRANGIAN elements, discontinuous  $\mathbb{P}_1$ , RAVIART–THOMAS elements, etc.) to solve Partial Differential Equations (PDEs). It is an integrated product with its own high level programming language and a syntax close to mathematical formulations, making the implementation of numerical algorithms very easy. Among the features making FreeFem++ an easy-to-use and highly adaptive software, we recall the advanced automatic mesh generator, mesh adaptation, problem description by its variational formulation, automatic interpolation of data, color display on line, postscript printouts, etc. The FreeFem++ programming framework offers the advantage of hiding all technical issues related to the implementation of the finite element method [2].

Traditionally, tsunami waves are modeled using hydrostatic models [3–6]. In the present manuscript, we employ a non-hydrostatic BOUSSINESQ-type system to be specified below. This class of models is distinguished by the application of the so-called BOUSSINESQ approximation [7]. They can be used to study a variety of water wave phenomena in harbors, coastal dynamics, and, of course, tsunami generation and propagation problems [8–12].

In this study, we consider an simplified BENJAMIN–BONA–MAHONY (sBBM) system derived by D. MITSOTAKIS (2009) in 2D over a variable bottom in space  $h(x, y)$  and in time  $\zeta(x, y, t)$  [13]:

$$\begin{aligned} \eta_t + \nabla \cdot ((h + \eta)V) + \zeta_t + \tilde{A} \nabla \cdot (h^2 \nabla \zeta_t) + \nabla \cdot \{ Ah^2 [\nabla (\nabla h \cdot V) + \nabla h \nabla \cdot V] - bh^2 \nabla \eta_t \} &= 0, \\ V_t + g \nabla \eta + \frac{1}{2} \nabla |V|^2 + Bgh [\nabla (\nabla h \cdot \nabla \eta) + \nabla h \Delta \eta] - dh^2 \Delta V_t - Bh \nabla \zeta_{tt} &= 0, \end{aligned} \quad (1)$$

where

$$\begin{aligned} \hat{a} &= \left( \theta - \frac{1}{2} \right), \quad \hat{b} = \frac{1}{2} \left( (\theta - 1)^2 - \frac{1}{3} \right), \quad \tilde{A} = \nu \hat{a} - (1 - \nu) \hat{b}, \quad A = -\hat{b}, \quad B = 1 - \theta, \\ b &= \frac{1}{2} \left( \theta^2 - \frac{1}{3} \right) (1 - \nu), \quad d = \frac{1}{2} (1 - \theta^2) (1 - \mu). \end{aligned}$$

Constants  $\theta$ ,  $\mu$ ,  $\nu$  are real parameters and  $g$  is the acceleration due to gravity. System (1) is an asymptotic approximation to the three-dimensional full EULER equations describing the irrotational free surface flow of an ideal fluid  $\Omega \subset \mathbb{R}^3$  [14,15], which is bounded below by  $-z_b(x, y, t) = -h(x, y) - \zeta(x, y, t)$  and above by the free surface elevation  $\eta(x, y, t)$  (cf. Figure 1). The system (1) can be considered as a generalization of the classical BOUSSINESQ system put forward by D. PEREGRINE [16,17].

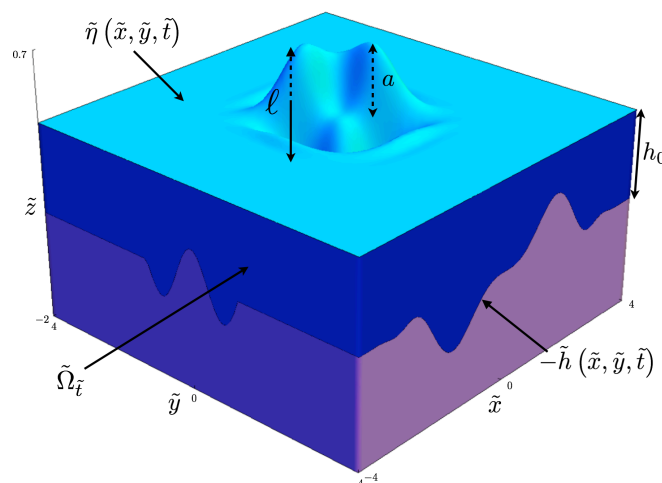


Figure 1. The sketch of the physical domain  $\Omega$ .

The variables in (1) are  $\mathbf{X} = (x, y) \in \Omega$  and  $t > 0$  are proportional to position along the channel and time, respectively.  $\eta = \eta(\mathbf{X}, t)$  being proportional to the deviation of the free surface departing from its rest position and  $V = V(\mathbf{X}, t) = \begin{pmatrix} u(\mathbf{X}, t) \\ v(\mathbf{X}, t) \end{pmatrix} = (u, v)^\top = (u; v)$  being proportional to the horizontal velocity of the fluid at some height. In our study, we suppose that  $\eta = \mathcal{O}(a)$ , with the characteristic wave amplitude  $a$  (in other words,  $\eta$  is the difference between the water free surface and the still water level). In addition, we set  $\lambda = \mathcal{O}(\ell)$  be the wave length. Moreover, we limit ourselves to the case where  $\eta + z_b > 0$  (there are no dry zones in our computations).

This paper is organized as follows. In Section 2, we present the space and time discretization of a simplified version (4) of Equations (1). In Section 3, we present the new domain adaptation technique. In Section 4, we establish the convergence of our numerical code, which validates the adequacy of the chosen finite element discretization. Then, with this code, we simulate the propagation of a tsunami-like wave generated by the moving bottom (e.g., an earthquake). We present several test cases in various regions of the world. First, we take a MEDITERRANEAN sea-shaped computational domain with flat bottom, and we solve the sBBM system (Please, notice that BBM–BBM (1) and sBBM (4) systems coincide over flat bottoms.) (1) in it. The mesh in this study is generated from a space image. Then, we consider the JAVA island region with real world bathymetry. Finally, we apply this solver to simulate a realistic example of a tsunami wave near the JAVA island which took place in 2006. The main conclusions of this study are outlined in Section 5.

## 2. Discretization of the sBBM System

In this section, we present the spatial discretization of (1) using Finite Element Method (FEM) with  $\mathbb{P}_1$  continuous piecewise linear elements. For the time marching scheme, we use an explicit second order RUNGE–KUTTA method.

### 2.1. Spatial Discretization

We let  $\Omega$  be a convex, plane domain, and  $\mathcal{T}_h$  be a regular, quasi-uniform triangulation of  $\Omega$  with triangles of maximum size  $h < 1$ . Setting  $V_h = \{v_h \in C^0(\bar{\Omega}); v_h|_T \in \mathbb{P}_1(T), \forall T \in \mathcal{T}_h\}$  be a finite-dimensional, where  $\mathbb{P}_1$  is the set of all polynomials of degree  $\leq 1$  with real coefficients and denoting by  $\langle \cdot; \cdot \rangle$  the standard  $L^2$  inner product on  $\Omega$ , we consider the weak formulation of System (1): find  $\eta_h, u_h, v_h \in V_h$  such that  $\forall \phi_h^\eta, \phi_h^u, \phi_h^v \in V_h$ , we have:

$$\begin{aligned} & \langle \eta_{ht} - b \nabla \cdot (h^2 \nabla \eta_{ht}) + \nabla \cdot ((h + \eta_h)(u_h; v_h)) + \zeta_t; \phi_h^\eta \rangle + \langle \bar{A} \nabla \cdot (h^2 \nabla \zeta_t); \phi_h^\eta \rangle \\ & \quad + \langle \nabla \cdot \{A h^2 [\nabla (\nabla h \cdot (u_h; v_h)) + \nabla h \nabla \cdot (u_h; v_h)]\}; \phi_h^\eta \rangle = 0, \\ & \langle u_{ht} - d h^2 \Delta u_{ht} + g \eta_{xh} + u_h u_{hx} + v_h v_{hx} - B h \zeta_{xtt}; \phi_h^u \rangle + B g \langle h [(\nabla h \cdot \nabla \eta_h)_x + h_x \Delta \eta_h]; \phi_h^u \rangle = 0, \\ & \langle v_{ht} - d h^2 \Delta v_{ht} + g \eta_{yh} + u_h u_{hy} + v_h v_{hy} - B h \zeta_{ytt}; \phi_h^v \rangle + B g \langle h [(\nabla h \cdot \nabla \eta_h)_y + h_y \Delta \eta_h]; \phi_h^v \rangle = 0. \end{aligned} \quad (2)$$

For simplicity, we set  $\phi_h^\eta = \Phi^\eta$ ,  $\phi_h^u = \Phi^u$ ,  $\phi_h^v = \Phi^v$ ,  $\eta_h = \mathcal{E}$ ,  $u_h = \mathcal{U}$ ,  $v_h = \mathcal{V}$ , so that System (2) can be rewritten in the following way:

$$\left\{ \begin{aligned} \langle \partial_t \mathcal{E} - b \nabla \cdot (h^2 \nabla \partial_t \mathcal{E}); \Phi^\eta \rangle &= - \langle (h + \mathcal{E}) \nabla \cdot (\mathcal{U}; \mathcal{V}) + (h_x + \mathcal{E}_x) \mathcal{U} + (h_y + \mathcal{E}_y) \mathcal{V} + \zeta_t \\ &\quad + \bar{A} \nabla \cdot (h^2 \nabla \zeta_t) + A \nabla \cdot \{h^2 [\nabla (\nabla h \cdot (\mathcal{U}; \mathcal{V})) + \nabla h \nabla \cdot (\mathcal{U}; \mathcal{V})]\}; \Phi^\eta \rangle \\ &= \mathcal{F}(\mathcal{E}, \mathcal{U}, \mathcal{V}, \Phi^\eta), \\ \langle (I_d - d h^2 \Delta) \partial_t \mathcal{U}; \Phi^u \rangle &= - \langle g \mathcal{E}_x + \mathcal{U} \mathcal{U}_x + \mathcal{V} \mathcal{V}_x + B g h [(\nabla h \cdot \nabla \mathcal{E})_x + h_x \Delta \mathcal{E}] - B h \zeta_{xtt}; \Phi^u \rangle \\ &= \mathcal{G}(\mathcal{E}, \mathcal{U}, \mathcal{V}, \Phi^u), \\ \langle (I_d - d h^2 \Delta) \partial_t \mathcal{V}; \Phi^v \rangle &= - \langle g \mathcal{E}_y + \mathcal{U} \mathcal{U}_y + \mathcal{V} \mathcal{V}_y + B g h [(\nabla h \cdot \nabla \mathcal{E})_y + h_y \Delta \mathcal{E}] - B h \zeta_{ytt}; \Phi^v \rangle \\ &= \mathcal{H}(\mathcal{E}, \mathcal{U}, \mathcal{V}, \Phi^v). \end{aligned} \right. \quad (3)$$

However, the model presented above contains some drawbacks. In particular, when the bathymetry function contains steep gradients, it causes instabilities in the numerical solution. We have to mention that this problem is well-known in the framework of BOUSSINESQ-type equations [18]. In order to avoid this kind of problems and to have a robust numerical model, we take two measures. First of all, we perform the smoothing of the bathymetry data which is fed into the model. In this way, we avoid noise in the bathymetry gradient. As a second and more radical step, we neglect higher order derivatives of the bathymetry function as it was proposed earlier in Reference [13]. Thus, from now on we shall use the following system of equations:

$$\left\{ \begin{array}{l} \langle \partial_t \mathcal{E}; \Phi^\eta \rangle + b \langle h^2 \nabla \partial_t \mathcal{E}; \nabla(\Phi^\eta) \rangle - \int_{\Gamma_n} b h^2 \Phi^\eta \frac{\partial(\partial_t \mathcal{E})}{\partial n} \partial \gamma = \mathcal{F}(\mathcal{E}, \mathcal{U}, \mathcal{V}, \Phi^\eta) \\ \langle \partial_t \mathcal{U}; \Phi^u \rangle + d \langle h^2 \nabla \partial_t \mathcal{U}; \nabla \Phi^u \rangle + d \langle 2h \nabla h \cdot \nabla \partial_t \mathcal{U}; \Phi^u \rangle - \int_{\Gamma_n} d h^2 \Phi^u \frac{\partial(\partial_t \mathcal{U})}{\partial n} \partial \gamma = \mathcal{G}(\mathcal{E}, \mathcal{U}, \mathcal{V}, \Phi^u) \\ \langle \partial_t \mathcal{V}; \Phi^v \rangle + d \langle h^2 \nabla \partial_t \mathcal{V}; \nabla \Phi^v \rangle + d \langle 2h \nabla h \cdot \nabla \partial_t \mathcal{V}; \Phi^v \rangle - \int_{\Gamma_n} d h^2 \Phi^v \frac{\partial(\partial_t \mathcal{V})}{\partial n} \partial \gamma = \mathcal{H}(\mathcal{E}, \mathcal{U}, \mathcal{V}, \Phi^v) \end{array} \right. \quad (4)$$

with

$$\begin{aligned} \mathcal{F}(\mathcal{E}, \mathcal{U}, \mathcal{V}, \Phi^\eta) &= - \langle (h + \mathcal{E}) \nabla \cdot (\mathcal{U}; \mathcal{V}) + (h_x + \mathcal{E}_x) \mathcal{U} + (h_y + \mathcal{E}_y) \mathcal{V} + \zeta_t; \Phi^\eta \rangle \\ &- \tilde{A} \langle 2h h_x \zeta_{xt} + 2h h_y \zeta_{yt}; \Phi^\eta \rangle - A \langle -2h h_x h_y \mathcal{V}_x + 2h h_x^2 \mathcal{V}_y; \Phi^\eta \rangle + A \left( \langle 2h^2 h_x \mathcal{U}_x + h^2 h_y \mathcal{V}_x; \Phi_x^\eta \rangle + \langle h^2 h_y \mathcal{U}_x \right. \\ &\quad \left. + h^2 h_x \mathcal{U}_y + h^2 h_x \mathcal{V}_x + 2h^2 h_y \mathcal{V}_y; \Phi_y^\eta \rangle \right) - A \int_{\Gamma_n} \left( (3h^2 h_x + h^2 h_y) \Phi^\eta \frac{\partial \mathcal{U}}{\partial n} + (h^2 h_x + 3h^2 h_y) \Phi^\eta \frac{\partial \mathcal{V}}{\partial n} \right) \partial \gamma, \\ \mathcal{G}(\mathcal{E}, \mathcal{U}, \mathcal{V}, \Phi^u) &= - \left\langle g \left( I_d - B \left( 2h_x^2 + h_y^2 \right) \right) \mathcal{E}_x + \mathcal{U} \mathcal{U}_x + \mathcal{V} \mathcal{V}_x - B g h_x h_y \mathcal{E}_y - B h \zeta_{xtt}; \Phi^u \right\rangle + B g \langle 2h h_x \mathcal{E}_x; \Phi_x^u \rangle \\ &\quad + B g \langle h h_y \mathcal{E}_x + h h_x \mathcal{E}_y; \Phi_y^u \rangle - \int_{\Gamma_n} B g (3h h_x + h h_y) \Phi^u \frac{\partial \mathcal{E}}{\partial n} \partial \gamma, \end{aligned}$$

and

$$\begin{aligned} \mathcal{H}(\mathcal{E}, \mathcal{U}, \mathcal{V}, \Phi^v) &= - \left\langle -2B g h_x h_y \mathcal{E}_x + \mathcal{U} \mathcal{U}_y + \mathcal{V} \mathcal{V}_y + g \left( I_d - 2B h_y^2 \right) \mathcal{E}_y - B h \zeta_{ytt}; \Phi^v \right\rangle + B g \langle h h_y \mathcal{E}_x; \Phi_x^v \rangle \\ &\quad + B g \langle h h_x \mathcal{E}_x + 2h h_y \mathcal{E}_y; \Phi_y^v \rangle - \int_{\Gamma_n} B g (h h_x + 3h h_y) \Phi^v \frac{\partial \mathcal{E}}{\partial n} \partial \gamma. \end{aligned}$$

Several intermediate computations are reported in Appendix A. We would like to underline the fact that the performed simplification allows us to gain in numerical model stability and robustness at the price of some higher order bathymetry effects.

## 2.2. Time Marching Scheme

Our method is based on the explicit second order RUNGE-KUTTA scheme. For that, let us denote by  $(\mathcal{E}^{n+1}, \mathcal{U}^{n+1}, \mathcal{V}^{n+1})$  and  $(\mathcal{E}^n, \mathcal{U}^n, \mathcal{V}^n)$  the approximate values at time  $t = t^{n+1}$  and  $t = t^n$ , respectively and by  $\delta t$  the time step size. Then, owing to (4), the unknown fields at time  $t = t^{n+1}$  are defined as the solution of the following system:

$$\left\{ \begin{array}{l} \langle \mathcal{E}^{n+1}; \Phi^\eta \rangle = \langle \mathcal{E}^n + \frac{\mathcal{E}^{k1} + \mathcal{E}^{k2}}{2}; \Phi^\eta \rangle, \\ \langle \mathcal{U}^{n+1}; \Phi^u \rangle = \langle \mathcal{U}^n + \frac{\mathcal{U}^{k1} + \mathcal{U}^{k2}}{2}; \Phi^u \rangle, \\ \langle \mathcal{V}^{n+1}; \Phi^v \rangle = \langle \mathcal{V}^n + \frac{\mathcal{V}^{k1} + \mathcal{V}^{k2}}{2}; \Phi^v \rangle, \end{array} \right. \quad (5)$$

where

$$\begin{aligned} \langle \mathcal{E}^{k1}; \Phi^\eta \rangle + b \langle h^2 \nabla \mathcal{E}^{k1}; \nabla(\Phi^\eta) \rangle - \int_{\Gamma_n} b h^2 \Phi^\eta \frac{\partial(\mathcal{E}^{k1})}{\partial n} \partial \gamma &= \delta t \cdot \mathcal{F}(\mathcal{E}^n, \mathcal{U}^n, \mathcal{V}^n, \Phi^\eta), \\ \langle \mathcal{U}^{k1} + 2d h \nabla h \cdot \nabla \mathcal{U}^{k1}; \Phi^u \rangle + d \langle h^2 \nabla \mathcal{U}^{k1}; \nabla \Phi^u \rangle - \int_{\Gamma_n} d h^2 \Phi^u \frac{\partial(\mathcal{U}^{k1})}{\partial n} \partial \gamma &= \delta t \cdot \mathcal{G}(\mathcal{E}^n, \mathcal{U}^n, \mathcal{V}^n, \Phi^u), \\ \langle \mathcal{V}^{k1} + 2d h \nabla h \cdot \nabla \mathcal{V}^{k1}; \Phi^v \rangle + d \langle h^2 \nabla \mathcal{V}^{k1}; \nabla \Phi^v \rangle - \int_{\Gamma_n} d h^2 \Phi^v \frac{\partial(\mathcal{V}^{k1})}{\partial n} \partial \gamma &= \delta t \cdot \mathcal{H}(\mathcal{E}^n, \mathcal{U}^n, \mathcal{V}^n, \Phi^v) \end{aligned} \quad (6)$$



and

$$\begin{aligned} \langle \mathcal{E}^{k2}; \Phi^\eta \rangle + b \langle h^2 \nabla \mathcal{E}^{k2}; \nabla (\Phi^\eta) \rangle - \int_{\Gamma_n} b h^2 \Phi^\eta \frac{\partial (\mathcal{E}^{k2})}{\partial n} \partial \gamma = \delta t \cdot \mathcal{F} (\mathcal{E}^n + \mathcal{E}^{k1}, \mathcal{U}^n + \mathcal{U}^{k1}, \mathcal{V}^n + \mathcal{V}^{k1}, \Phi^\eta), \\ \langle \mathcal{U}^{k2} + 2dh \nabla h \cdot \nabla \mathcal{U}^{k2}; \Phi^u \rangle + d \langle h^2 \nabla \mathcal{U}^{k2}; \nabla \Phi^u \rangle - \int_{\Gamma_n} d h^2 \Phi^u \frac{\partial (\mathcal{U}^{k2})}{\partial n} \partial \gamma = \delta t \cdot \mathcal{G} (\mathcal{E}^n + \mathcal{E}^{k1}, \mathcal{U}^n + \mathcal{U}^{k1}, \mathcal{V}^n + \mathcal{V}^{k1}, \Phi^u), \\ \langle \mathcal{V}^{k2} + 2dh \nabla h \cdot \nabla \mathcal{V}^{k2}; \Phi^v \rangle + d \langle h^2 \nabla \mathcal{V}^{k2}; \nabla \Phi^v \rangle - \int_{\Gamma_n} d D^2 \Phi^v \frac{\partial (\mathcal{V}^{k2})}{\partial n} \partial \gamma = \delta t \cdot \mathcal{H} (\mathcal{E}^n + \mathcal{E}^{k1}, \mathcal{U}^n + \mathcal{U}^{k1}, \mathcal{V}^n + \mathcal{V}^{k1}, \Phi^v). \end{aligned} \quad (7)$$

### 3. New Domain Adaptation, Domains Computation and Initial Data

We present here the new domain adaptation technique that will be compared in the sequel with the mesh adaptation used in FreeFem++. In order to complete the literature review, we would like to mention that alternative approaches exist, see, e.g., Reference [19,20].

#### 3.1. New Domain Adaptation Technique

Since some computation domains for many applications (here for tsunami waves [21]) may be huge and the initial data is concentrated in a small domain, a circle  $\mathcal{C}(O, R)$  or a rectangle  $[a, b] \times [c, d]$ , before starting to propagate in the domain, we present here an idea to build a moving computation domain around the solution only, as when we use a mesh adaptation. The difference between these two methods is that the moving domain will be a cut from the initial one, i.e., all initial vertices, edges, and boundary labels are conserved, and a new label is defined for the new boundary; since the mesh adaptation technique does not conserve the initial vertices and edges, when we interpolate the solution from the old to new mesh, we will lose some information in the mesh adaptation technique but not with the moving domain.

Firstly, we cut from the initial mesh  $\text{Th}_{\text{init}}$  a circle or a rectangle zone  $\text{Th}$  where our initial solution lives (using `trunc` in FreeFem++, see (a) in Figure 2), we let `uadapt` be the initial solution used for the domain adaptation, and we follow this algorithm:

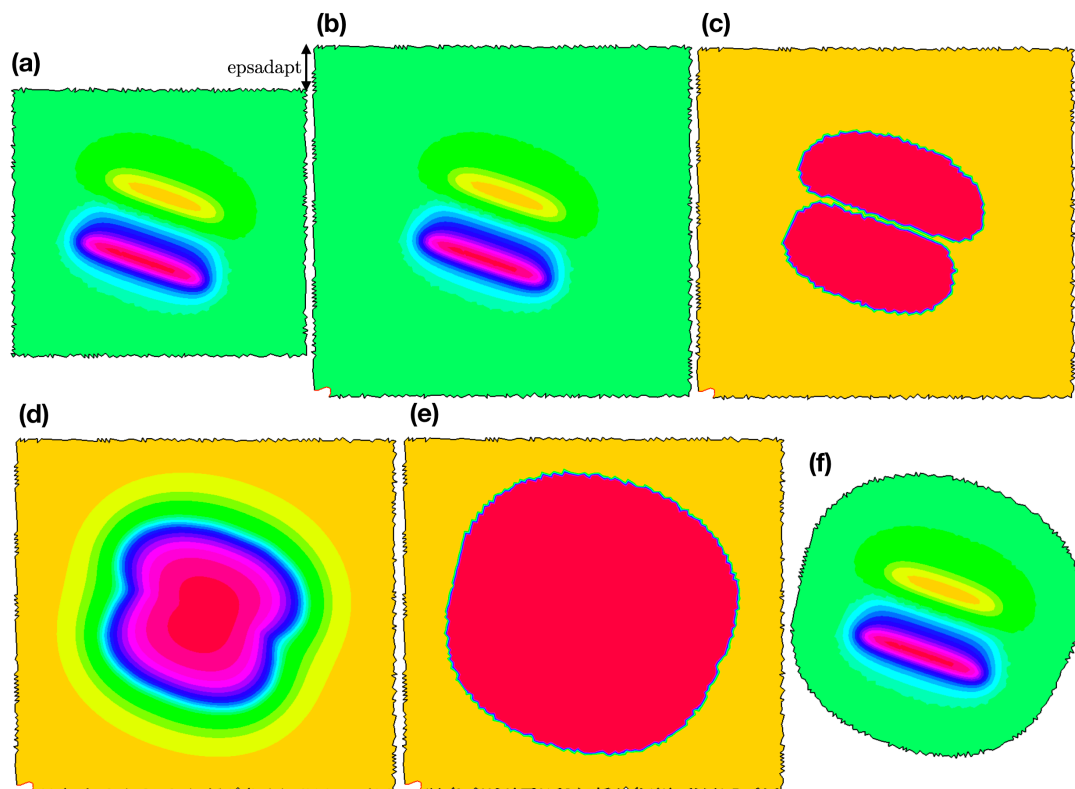
- We deduce the limit min max of  $\text{Th}$  on  $x$  and  $y$  direction (using `boundingbox` in FreeFem++).
- We increase the mesh from  $\text{Th}$  to  $\text{Th}_1$  by adding layers from the original mesh (using `trunc` in FreeFem++), the added zone is a size of `epsadapt` from each side, and we mapped `uadapt` to `unew` (using `interpolate` in FreeFem++, see (b) in Figure 2).
- We define a HEAVISIDE function `unewadapt` which have a 1 value if the absolute value of `unew` is greater then or equal to a defined error (`erradapt`) by the user and 0 otherwise (see (c) in Figure 2).
- We smooth the function `unewadapt` (see (d) in Figure 2)) solving the following problem:

$$\beta \text{usadapt} - \Delta \text{usadapt} = \beta f, \quad (8)$$

with zero DIRICHLET Boundary Condition (BC) only on the new boundary label of  $\text{Th}_1$  and a NEUMANN BC in the other boundary label. Here  $\beta$  is the real coefficient that controls the smoothness of the solution and  $f = \text{unewadapt}$ .

- We define a HEAVISIDE function `ufinal` which has a 1 value if the absolute value of `usadapt` is greater then or equal to a defined error (`erradapt`) by the user and 0 otherwise (see (c) in Figure 2).
- We cut from  $\text{Th}_1$ , the region where `ufinal` is greater then a defined isoline `isoadapt` by the user in order to obtain the final mesh  $\text{Th}_{\text{new}}$  (using `trunc` in FreeFem++), then we obtain the initial solution mapped over the final mesh using `interpolate` in FreeFem++, see (f) in Figure 2).

We use a reflective Boundary Condition (BC) on the new boundary, i.e., homogeneous NEUMANN BC for  $\eta$  and homogeneous DIRICHLET BC, for the velocity  $V$ . This choice is justified theoretically over flat bottom case in Reference [22]. Moreover, the homogeneous NEUMANN BC for  $\eta$  can be shown to hold *exactly* in the full EULER equations on solid vertical walls; see Reference [23] (Section §2.1.4) for the proof.



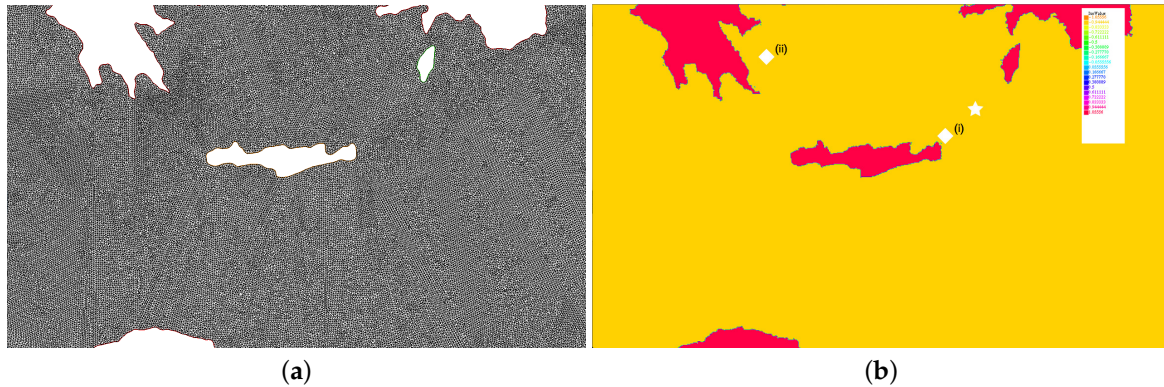
**Figure 2.** Domain adaptation technique step: (a): initial solution, (b): the solution  $unew$  mapped from the initial solution over a mesh augmented by  $epsadapt$ , (c): the new HEAVISIDE function  $unewadapt$  which have a value of 1 (the red part in the figure) if  $|unew| \geq erradapt$  and 0 otherwise, (d): the function  $usmadapt$  which is the smoothness of the  $unewadapt$ , (e): the new HEAVISIDE function  $ufinal$  which have a value of 1 (the red part in the figure) if  $|usmadapt| \geq erradapt$  and 0 otherwise, (f): mapped of the initial solution to the final domain adapted.

### 3.2. Domains Computation

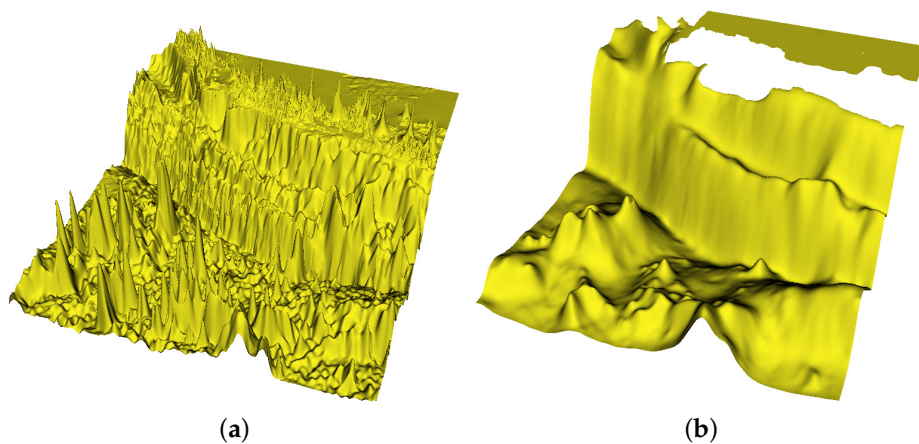
For the BBM–BBM system over a flat bottom, we use a mesh generated through a photo of the MEDITERRANEAN sea (a cut of the mesh around the CRETE island is shown in Figure 3 at left panel), and, for the sBBM system over a variable bottom in space and in time, we use a mesh generated using an imported bathymetry  $f_{xy}$  for the sea near the JAVA island, which can be downloaded from the National Oceanic and Atmospheric Administration (NOAA) (<https://maps.ngdc.noaa.gov/viewers/wcs-client/>) website where, in this case, we remove the dry zone from our mesh and keep only the wet zone. We can smooth the bathymetric data obtained from NOAA (cf. Figure 4, left panel) by solving (8) with  $f = f_{xy}$ . For all simulations with realistic bathymetry, we use  $\beta = 20$  in (8) to smooth the initial bathymetry after the generation of the mesh (cf. Figure 4, right panel) in order to ensure the stability of the numerical method. We also mention that we change the depth close to the shoreline to 100 m in order to avoid the run-up problem in this study. Finally, all types of meshes used in our computations are depicted in Figure 5.

The bathymetry data downloaded from the NOAA website are in geographical degrees coordinates and we need to convert them back to meters and a CARTESIAN system. So, on the one hand, we must know the degree of Latitude (South and North) and of Longitude (West and East) of our domain where we can deduce the Latitude  $lat0 = 0.5(lat_{South} + lat_{North})$  and the Longitude  $long0 = 0.5(long_{West} + long_{East})$ . On the other hand, we must take into account the spherical shape of the EARTH, even if it does not play significant role because of the small spatial scale of the experiments. So, we know that the radius of the EARTH near the equator is  $R_{equator} = 6,378,137$  km and near to the pole  $R_{pole} = 6,356,752$  km; thus, the radius of our domain equals to:

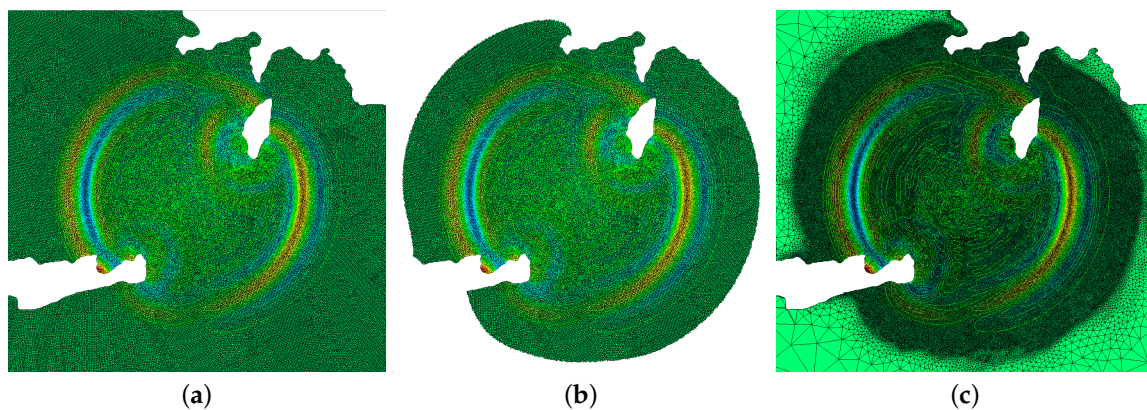
$$R = \sqrt{\frac{(R_{equator}^2 \cos(lat0 \cdot \pi/180))^2 + (R_{pole}^2 \sin(lat0 \cdot \pi/180))^2}{(R_{equator} \cos(lat0 \cdot \pi/180))^2 + (R_{pole} \sin(lat0 \cdot \pi/180))^2}}.$$



**Figure 3.** Left (a): the mesh around the CRETE island. Right (b): the place of ◇: wave gauge and ☆: epicenter.



**Figure 4.** Left (a): Bathymetry downloaded from the National Oceanic and Atmospheric Administration (NOAA) website, (min = −7239 m and max = 3002 m). Right (b): smoothed bathymetry with  $\beta = 20$  in (8), (min = −6207 m and max = −100 m).



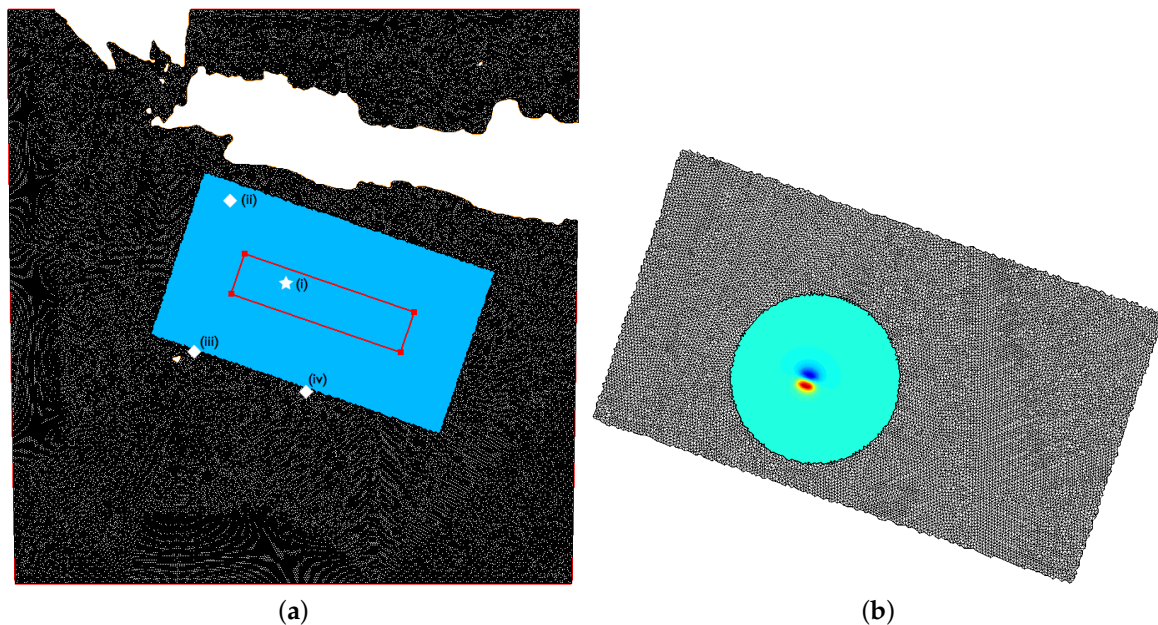
**Figure 5.** The mesh and the numerical isoline of the solution at  $t = 1000$  s, with the full method at the left panel (a), the domain adaptive method at the center panel (b) and the FreeFem++ adaptation with  $err=1. e-7$  at the right panel (c).



So, we move the mesh of our domain using the following translation ( $\text{coefl0} = \pi R/180$ ):

$$[x; y] \longrightarrow [(x - \text{lon0}) \cos(\pi y/180) \text{coefl0}; (y - \text{lat0}) \text{coefl0}].$$

Finally, for the active generation case, since the fault plane is considered to be the rectangle with vertices located at  $(109.20508^\circ \text{ (Lon)}, -10.37387^\circ \text{ (Lat)})$ ,  $(106.50434^\circ \text{ (Lon)}, -9.45925^\circ \text{ (Lat)})$ ,  $(106.72382^\circ \text{ (Lon)}, -8.82807^\circ \text{ (Lat)})$  and  $(109.42455^\circ \text{ (Lon)}, -9.74269^\circ \text{ (Lat)})$ , we will consider that our bottom displacement is concentrated on the big rectangle which is equidistant of  $1^\circ$  from each side of the initial fault plane, as in Figure 6 (left panel).



**Figure 6.** Left panel (a): Surface projection of the fault's plane and the mesh around,  $\diamond$ : wave gauge,  $\star$ : epicenter. Right panel (b): the 14-th Okada solution (min =  $-0.09$  m, max =  $0.17$  m).

### 3.3. Initial Data

Tsunami waves considered in this study are generated by the co-seismic deformation of the Ocean's or sea's bottom due to an earthquake. The adopted modeling of the tsunami wave generation process is inspired by [10,13,24,25]. The co-seismic displacement is computed according to the celebrated OKADA's solution [26,27]. We assume the dip-slip dislocation process underlying the earthquake. The vertical component of displacement vector  $\mathcal{O}(x, y)$  is given by the following formulas employing CHINNERY's notation, cf. [24,25]:

$$f(\xi, \eta) || = f(\xi, p) - f(\xi, p - W) - f(\xi - L, p) + f(\xi - L, p - W),$$

$$\mathcal{O}(x, y) = -\frac{U}{2\pi} \left( \frac{\tilde{d}q}{R(R + \xi)} + \sin \delta \arctan \frac{\xi \eta}{qR} - I \sin \delta \cos \delta \right) \Bigg|,$$

where

$$\xi = (x - x_0) \cos \phi + (y - y_0) \sin \phi, \quad Y = -(x - x_0) \sin \phi + (y - y_0) \cos \phi,$$

$$p = Y \cos \delta + d \sin \delta, \quad q = Y \sin \delta - d \cos \delta,$$

$$\tilde{y} = \eta \cos \delta + q \sin \delta, \quad \tilde{d} = \eta \sin \delta - q \cos \delta,$$

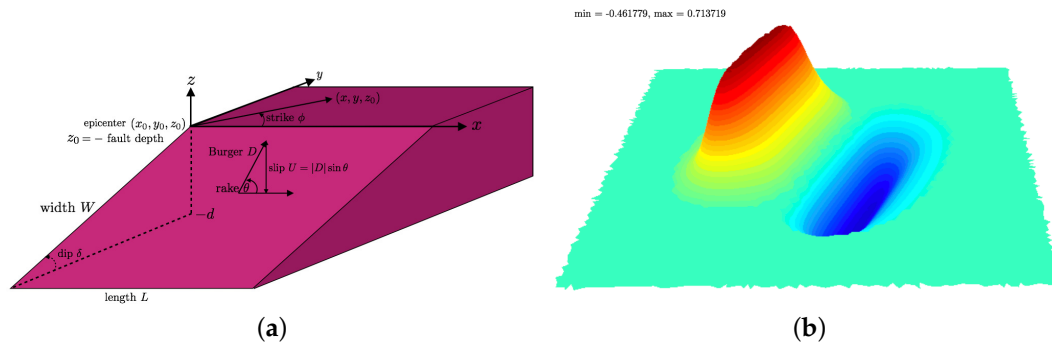
$$R^2 = \xi^2 + \eta^2 + q^2 = \xi^2 + \tilde{y}^2 + \tilde{d}^2, \quad X^2 = \xi^2 + q^2$$

and

$$I = \begin{cases} \frac{\mu}{\lambda + \mu} \frac{2}{\cos \delta} \arctan \frac{\eta(X + q \cos \delta) + X(R + X) \sin \delta}{\xi(R + X) \cos \delta} & \text{if } \cos \delta \neq 0, \\ \frac{\mu}{\lambda + \mu} \frac{\xi \sin \delta}{R + \tilde{d}} & \text{if } \cos \delta = 0. \end{cases}$$

Here,  $W$  and  $L$  are the width and the length of the rectangular fault,  $(x, y)$  are the points where we compute displacements,  $(x_0, y_0)$  is the epicenter,  $d = \text{fault depth}(x_0, y_0) + W \sin \delta$ ,  $\delta$  is the dip angle,  $\theta$  is the rake angle,  $D$  is the BURGERS's vector,  $U = |D| \sin \theta$  is the slip on the fault,  $\phi$  is the strike angle which is measured conventionally in the counter-clockwise direction from the North (cf. Figure 7 (left)),  $\mu, \lambda$  are the LAMÉ constants derived from elastic-wave velocities:  $\lambda = \rho_c (V_p^2 - V_s^2)$  and  $\mu = \rho_c V_s^2$ , where  $\rho_c$  is the crust density,  $V_p$  is the compressional-wave ( $P$ -wave) velocity,  $V_s$  is the shear-wave ( $S$ -wave) velocity. The Matlab script to compute the OKADA solution can be downloaded at the following URL: <https://mathworks.com/matlabcentral/fileexchange/39819-okada-solution/>.

We shall distinguish here the two types of tsunami wave generation mechanisms [28,29]: *active* and *passive* generation mechanisms.



**Figure 7.** Geometry of the source model (a) and the initial solution for  $\eta$  (b),  $\min = -0.46$  m,  $\max = 0.71$  m).

### 3.3.1. Passive Generation

We remind that the passive generation approach consists in transposing the bottom deformation on the free surface as an initial condition for tsunami propagation codes. In order to compute the initial data for  $\eta(x, y, 0) = \mathcal{O}(x, y)$  in meters (cf. Figure 7 (right)),  $V(x, y, 0) = 0$  which is referred to as a *passive* generation of a tsunami wave near the JAVA island, using our domain adaptive technique, we will use the fact that the solution is concentrated in the small rectangle  $[x_0 - 3.2W; x_0 + 1.2W] \times [y_0 - L; y_0 + L]$  where  $L = 100$  km,  $W = 50$  km,  $\delta = 10.35^\circ$ ,  $\phi = 288.94^\circ$ ,  $\theta = 95^\circ$ ,  $U = 2$  m,  $\rho_c = 2700$  kg/m<sup>3</sup>,  $V_p = 6000$  m/s,  $V_s = 3400$  m/s,  $(x_0, y_0) = (107.345^\circ, -9.295^\circ)$  and the fault depth 10 km. All these geophysical parameters can be downloaded from this file hosted by United States Geological Survey (USGS): <https://Earthquake.usgs.gov/archive/product/finite-fault/usp000ensm/us/1486510367579/web/p000ensm.param>.

### 3.3.2. Active Generation

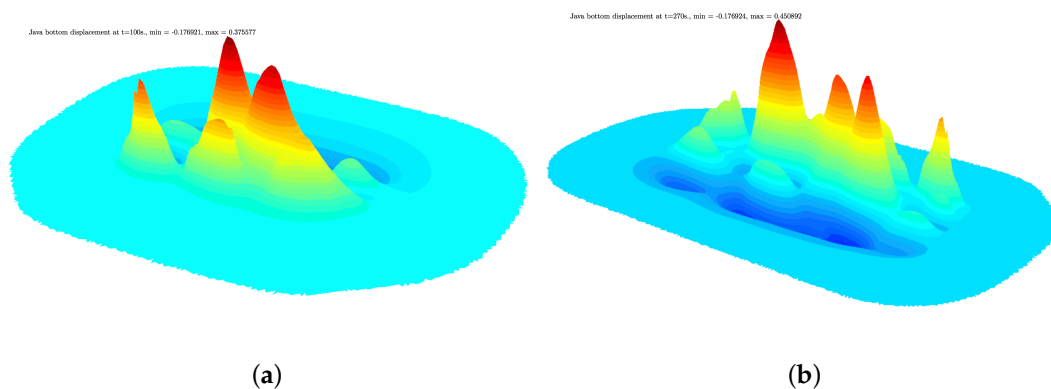
In contrast to passive generation, the active generation approach consists in generating a tsunami waves by computing fluid layer interaction with moving bottom. For a more realistic case of the JAVA 2006 event, we use precisely this so-called *active* generation approach by following Reference [10,30]. In this case, we consider zero initial conditions for both the free surface elevation and the velocity field, as well as assume that the bottom is moving in time. This case may be described by considering the bottom motion formula:  $-z_b(x, y, t) = -h(x, y) - \zeta(x, y, t)$  with

$$\zeta(x, y, t) = \sum_{i=1}^{N_x \cdot N_y} \mathcal{H}(t - t_i) \cdot \left(1 - e^{-\alpha(t - t_i)}\right) \cdot \mathcal{O}_i(x, y),$$

where  $N_x$  sub-faults along strike and  $N_y$  sub-faults down the dip angle,  $\mathcal{H}(t)$  is the HEAVISIDE step function and  $\alpha = \log(3)/t_r$ , where  $t_r = 8$  s is the rise time. We choose here an exponential scenario, but, in practice, various scenarios could be used (instantaneous, linear, trigonometric, etc.) and could be found in Reference [10,24,25,30,31]. Parameters, such as sub-fault location  $(x_i, y_i)$ , depth  $d_i$ , slip  $U$ , and rake angle  $\theta$ , for each segment are given in Reference [10] (Table 3). In this table, we notice that the fault's surface is conventionally divided into  $N_x = 21$  sub-faults along strike and  $N_y = 7$  sub-faults down the dip angle, leading to a total number of  $N_x \times N_y = 147$  equal segments.

We compute each OKADA solution  $\mathcal{O}_i$  on a circle of center  $(x_i - 10m, y_i - 10m)$  and of radius  $6 \max(L, W)$  and at the end all the OKADA solution will be interpolated on the big rectangle before starting to compute the vertical displacement of the bottom  $\zeta(x, y, t)$ , in Figure 6 (right panel) we plot  $\mathcal{O}_{14}$ . For the computation of  $\zeta(x, y, t)$ , we start the mesh by a circle of center  $(x_c - 5m, y_c - 5m)$  and of radius  $4 \max(L, W)$  and we adapt the mesh every 3 iterations, i.e., every 6 s, by using the following value for the domain adaptation  $\text{uadapt} = \zeta$ ,  $\text{isoadapt} = 5 \times 10^{-2}$ ,  $\text{erradapt} = 10^{-4}$ ,  $\beta = 5 \times 10^{-9}$ ,  $\text{epsadapt} = 5 \times 10^4$ .

We show, in Figure 8, the bottom displacement  $\zeta(x, y, t)$  at time  $t = 100$  s and  $t = 270$  s using our domain adaptation technique. We note that, after building the OKADA solution  $\mathcal{O}(x, y)$  in the *passive* generation or  $\mathcal{O}_i(x, y)$  in the *active* generation, we can remark that this solution is non-local and decays slowly to zero; that is why, in our domain adaptation technique, we put 0 where the absolute value of the solution is less than  $\min(|\min(\mathcal{O}_i(x, y))|, |\max(\mathcal{O}_i(x, y))|) < 9.2$  m. We make the same thing without adaptive mesh in order to compare the solution using the same initial data.



**Figure 8.** Bottom displacement at  $t = 100$  s ((a),  $\min = -0.18$  m,  $\max = 0.38$  m) and at  $t = 270$  s; ((b),  $\min = -0.18$  m,  $\max = 0.45$  m).

#### 4. Numerical Simulations

In this section, we study first the rate of convergence of our schemes for the sBBM System (4) with non-dimensional and unscaled variables, i.e., with  $g = 1$  over a variable bottom in space, which establishes the adequacy of the chosen finite element discretization and the used time marching scheme; for the flat bottom case, we refer to Reference [32], where we use the same technique as in this paper. Then, we simulate the propagation of a wave, that is similar to a real-world tsunami wave generated by an earthquake, in the MEDITERRANEAN sea with the BBM–BBM model over a flat bottom. Then, we switch to the JAVA island region with real variable bottom in space. Finally, we study the active tsunami generation scenario which took place in 2006 near the JAVA island. In all numerical simulations, we used  $\mathbb{P}_1$  continuous piecewise linear functions for  $\eta$ ,  $u$ ,  $v$ ,  $h$ , and  $\zeta$ .

##### 4.1. Rate of Convergence

We present the evidence here, following the work done for the 1D case of the BBM–BBM system in Reference [33], that the second order RUNGE–KUTTA time scheme considered for the sBBM variable bottom in space is of order 2. We note that the function  $\zeta(x, y, t)$  is only used for the generation of

tsunami wave and, thus, will not be taken into account in the convergence rate test. In this example, we take bi-periodic Boundary Conditions (BC) for  $\eta_h$ ,  $u_h$ , and  $v_h$  on the whole boundary of the square  $[0, 2L] \times [0, 2L]$ , where  $L = 50$ , and we consider the following exact solutions:

$$\eta_{ex} = 0.2 \cos(2\pi x/L - t) \cos(2\pi y/L - t), u_{ex} = 0.5 \sin(2\pi x/L - t) \cos(2\pi y/L - t),$$

$$v_{ex} = 0.5 \cos(2\pi x/L - t) \sin(2\pi y/L - t), \quad h(x, y) = 1 - 0.5 \cos(2\pi x/L) \cos(2\pi y/L),$$

adding an appropriate function to the right-hand side to make these solutions exact. We measure at time  $T = 1$  and for  $\theta^2 = \frac{2}{3}$ ,  $\delta t = \frac{0.01}{2^n}$  and  $\delta x = \frac{2L}{N} = \frac{2L}{2^{n+5}} \forall n \in \{0, 1, 2, 3, 4\}$ , the following errors

$$N_{L^2}(\eta) = \|\eta_h - \eta_{ex}\|_{L^2},$$

$$N_{H^1}(\eta) = \|\eta_h - \eta_{ex}\|_{H^1},$$

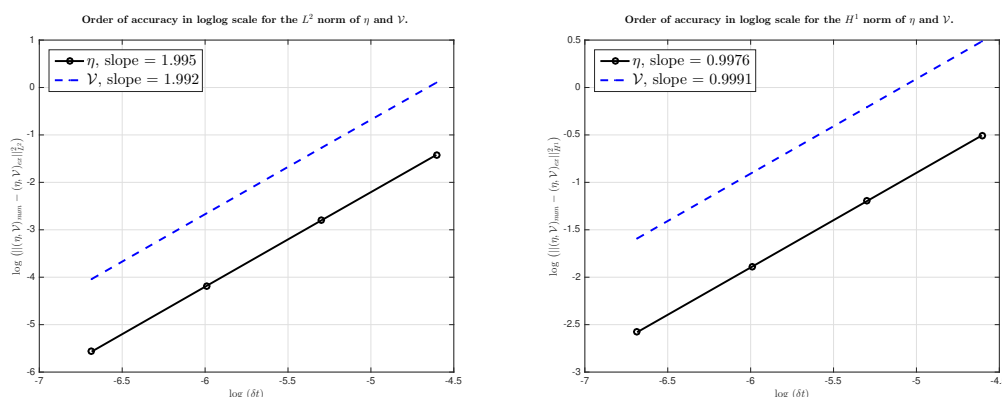
$$N_{L^2}(V) = \|u_h - u_{ex}\|_{L^2} + \|v_h - v_{ex}\|_{L^2},$$

$$N_{H^1}(V) = \|u_h - u_{ex}\|_{H^1} + \|v_h - v_{ex}\|_{H^1},$$

and we end up with the results reported in Table 1. So, the  $L^2$  rates for  $\eta$  and  $V$  is of order  $\sim 2$  and the  $H^1$  rates for  $\eta$  and  $V$  is of order  $\sim 1$ , as shown in the Figure 9, which confirms the convergence of the second-order RUNGE–KUTTA scheme in time for the sBBM system with variable bottom in space.

**Table 1.**  $L^2$  norm of the error for  $\eta$  and  $V$ .

N	$\delta t$	$N_{L^2}(\eta)$	Rate	$N_{L^2}(V)$	Rate	$N_{H^1}(\eta)$	Rate	$N_{H^1}(V)$	Rate
$2^5$	$0.01/2^0$	0.24145	-	1.10773	-	0.60317	-	1.62575	-
$2^6$	$0.01/2^1$	0.06078	1.990	0.28016	1.983	0.30196	0.998	0.81276	1.000
$2^7$	$0.01/2^2$	0.01524	1.996	0.07038	1.993	0.15119	0.998	0.40696	0.999
$2^8$	$0.01/2^3$	0.00381	1.999	0.01760	1.999	0.07578	0.998	0.20355	0.999



**Figure 9.** Rate of convergence for BENJAMIN–BONA–MAHONY (sBBM) system (4) with variable bottom in space.

#### 4.2. Propagation of a Tsunami Wave in the Mediterranean Sea with a Flat Bottom

We simulate here, the propagation of a wave that looks like a tsunami wave generated by an earthquake in the MEDITERRANEAN sea with the sBBM System (4) with a flat bottom  $-h(x, y) = -1.5$  km which is the average depth of the MEDITERRANEAN sea. This wave was defined above in the *passive* generation part of the Section 3 where, in this case, the initial solution is concentrated in the small rectangle  $[x_0 - 5W; x_0 + 4W] \times [y_0 - 1.5L; y_0 + 2.5L]$  and we take these following values:  $L = 20$  km,  $W = 10$  km,  $\delta = 7^\circ$ ,  $\phi = 0^\circ$ ,  $\theta = 90^\circ$ ,  $E = 9.5$  GPa is the YOUNG's



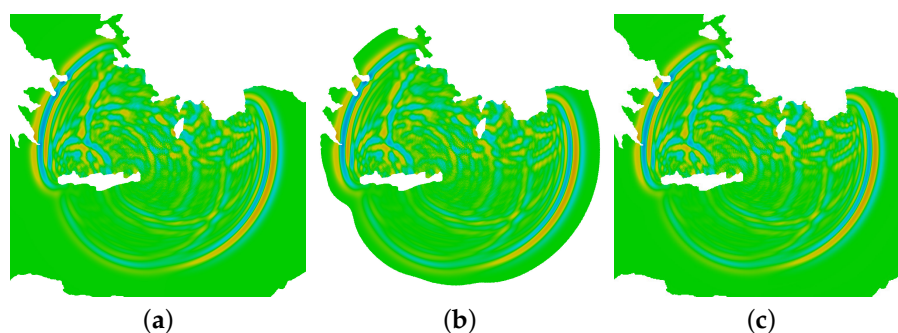
modulus,  $\nu = 0.27$  is the POISSON's ratio,  $U = 2.5$  m,  $(x_0; y_0) = (2390. * scale, 590. * scale)$  and the fault depth 10 km. In this example, we will take the fact that the LAMÉ constants  $\mu$  and  $\lambda$  are given by the formulas  $\mu = E/2(1 + \nu)$  and  $\lambda = Ev/(1 + \nu)(1 - 2\nu)$ .

An efficient mesh adaptivity algorithm using metrics control adapts the mesh every 50 time steps; we use the standard function (adaptmesh) which is an efficient tool offered by FreeFem++ to efficiently adapt 2D meshes by metrics control [34]; see Reference [35] (Section §3.2) for more details. We also use the following settings: for the step time  $\delta t = 0.1$  s, a reflective BC for all the boundary, for the adaptmesh of FreeFem++:

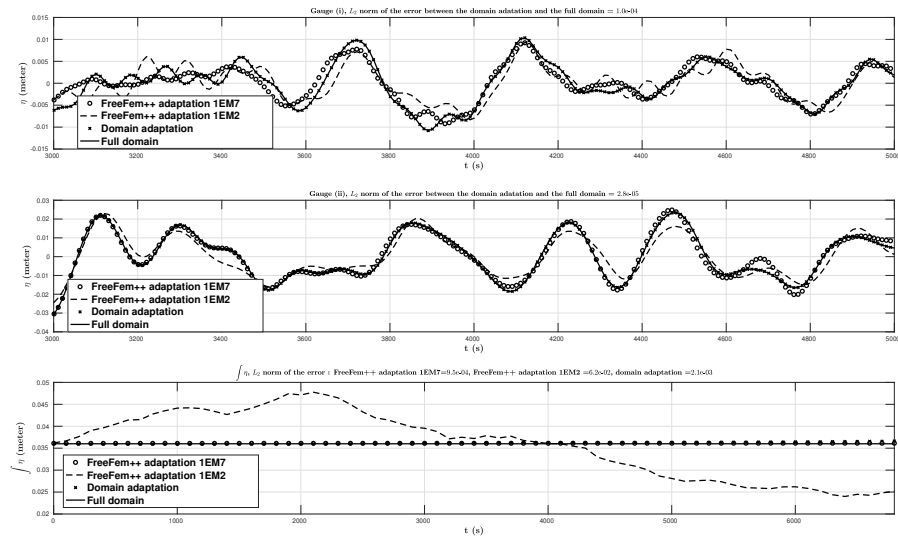
`Th=adaptmesh(Th,uadapt,err=1.e-7,errg=1.e-2,hmin=Dx,iso=true,nbvx=1e8),`

where `err`: is the interpolation error level inside the geometry, `errg`: is the interpolation error level on the boundary, `hmin`: the minimum edge size, `iso`: forces the metric to be isotropic or not, and `nbvx`: is the maximum number of vertices allowed in the mesh generator. Finally, for our domain adapt technique: `isoadapt` =  $5 \times 10^{-2}$ , `erradapt` =  $1 \times 10^{-7}$ ,  $\beta = 5 \times 10^{-3}$ , `epsadapt` =  $2 \times 10^{-2}$ . We note that we adapt the mesh around the solution every 100 iterations, i.e., every 10 s, by using `uadapt` =  $\eta + u + v$ .

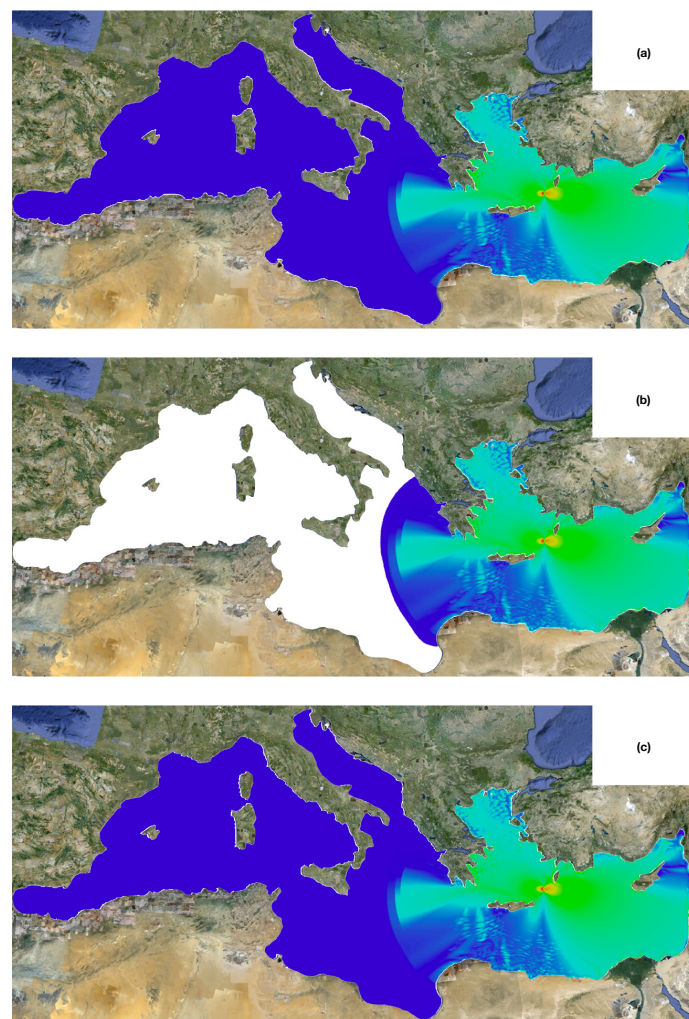
In order to compare the results between adaptive mesh generated by FreeFem++, our new domain adaptation technique and without using mesh adaptation, we plot in addition to the free surface elevation  $\eta$  in the Figures 5 and 10, the variation of  $\eta$  vs. time in Figure 11 at two wave 'gauges' placed at the positions represented by  $\diamond$  in Figure 3 at right and the mass of the water  $\int \eta$ . Specifically, gauges were placed at the points (i) :  $(2350. * scale, 550. * scale)$ , (ii) :  $(2104. * scale, 665. * scale)$ . In Figure 12, we represent the comparison between the three methods: full mesh, domain adaptation and FreeFem++ internal mesh adaptivity of the maximum of the propagation of the solution at time  $t = 6800$  s. We also plot the computation time for each adapt mesh, the computation time of the simulation, and the number of degree of freedom in Figure 13. We can see in Figures 11 and 13 that the adaptive mesh generated by FreeFem++ with `err` =  $10^{-2}$  is the fastest method but unfortunately it does not preserve the mass invariant  $\int \eta$ . On the other hand, our new domain adaptation technique preserves the mass invariant throughout the simulation with an error of order  $2.1 \times 10^{-3}$  and an important time computation difference with the one without mesh adaptation which is very promising method for the tsunami wave propagation. For the adaptive mesh generated by FreeFem++ with `err`= $1.e-7$  and `errg` =  $10^{-2}$ , we also almost get the mass conservation with an error of order  $9.5 \times 10^{-4}$ , but we obtain some difference in wave gauge with the full method which is due to the refinement mesh adaptation and the interpolation of the solution, although the computation time is almost the double of the new domain adaptation technique. Thus, we can go faster with our new domain adaptation technique if we can also deduce the mass matrix after cutting the mesh, of course, if the mass matrix does not change along the simulation of the full mesh. This is an outgoing project.



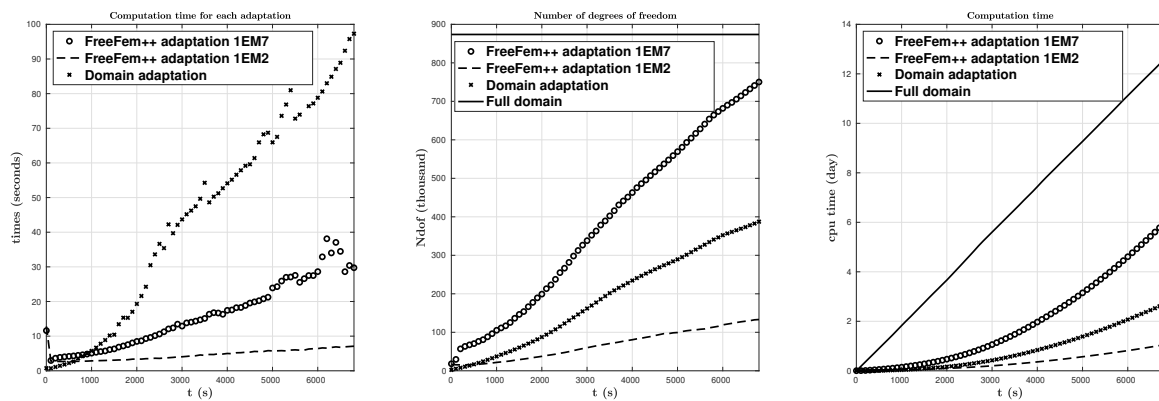
**Figure 10.** The solution at  $t = 3000$  s, with the full method at the left panel (a), the domain adaptive method at the center panel (b) and the FreeFem++ adaptation with `err` =  $10^{-7}$  at the right panel (c) (min =  $-5.5 \times 10^{-2}$  m, max =  $4.7 \times 10^{-2}$  m, for the three case).



**Figure 11.** Comparison between the three methods: full, FreeFem++ adaption with  $\text{err} = 10^{-2}$  and  $\text{err} = 10^{-7}$  and the domain adaptation of the free surface elevations (in meters) vs. time (in seconds), computed numerically at two wave gauges (up and middle) and of the mass conservation (down).



**Figure 12.** Comparison between the three method full (a), domain adaptation (b) and adaptive mesh generated by FreeFem++ with  $\text{err} = 10^{-7}$  (c) of the maximum of the propagation of the solution of a tsunami wave in the MEDITERRANEAN sea for  $t = 6800$  s (min = 0 m, max = 0.4 m, for three cases).



**Figure 13.** Comparison between the three methods: full, FreeFem++ adaption with  $\text{err} = 10^{-2}$  and  $\text{err} = 10^{-7}$  and domain adaptation of the computation time of each mesh/domain adaptation (left), the number of degrees of freedom (middle), and the computation time of the simulation (right).

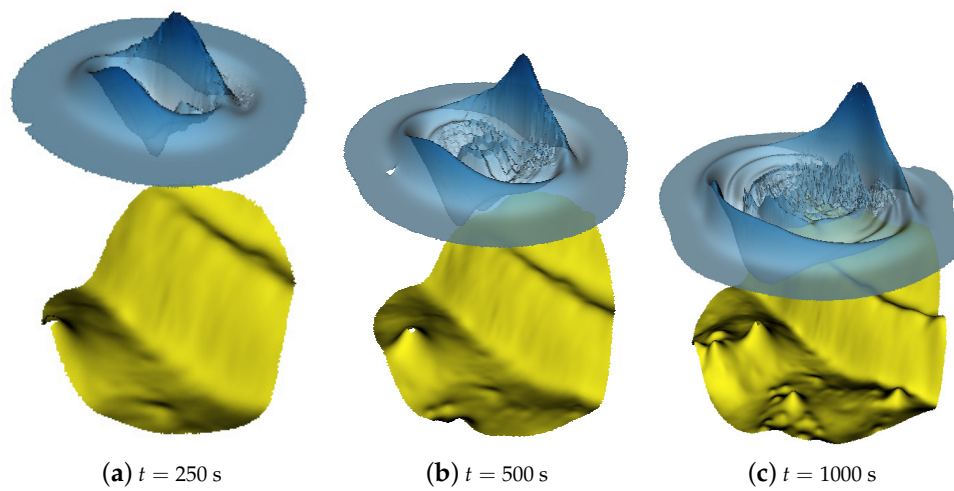
#### 4.3. Propagation of a Tsunami Wave near the Java Island: Passive Generation

We will take here the same initial data as defined above in the passive generation part of Section 3, we take  $\delta t = 1$  s as the time step size and we note that, we adapt the mesh after computing the initial data for  $\eta$  and then every 50 s by using the following value for the domain adaptation  $\text{uadapt} = \eta + u + v$ ,  $\text{isoadapt} = 3 \times 10^{-2}$ ,  $\text{erradapt} = 10^{-4}$ ,  $\beta = 5 \times 10^{-9}$ ,  $\text{epsadapt} = 3 \times 10^4$ . We compare here the results between our new domain adaptation technique and without using mesh adaptation. To this end, we plot the free surface elevation  $\eta$  in the Figures 14 and 15, the variation of  $\eta$  vs. time (in Figure 16) at four numerical wave gauges placed at the following locations: (i)  $(107.345^\circ, -9.295^\circ)$ , (ii)  $(106.5^\circ, -8^\circ)$ , (iii)  $(105.9^\circ, -10.35^\circ)$ , and (iv)  $(107.7^\circ, -11^\circ)$  (see Figure 6 (left)), where (i) is the position of the epicenter. However, because of the large variations of the bottom, shorter waves were generated, especially around CHRISTMAS Island (southwest of JAVA) and around the undersea canyon near the earthquake epicenter.

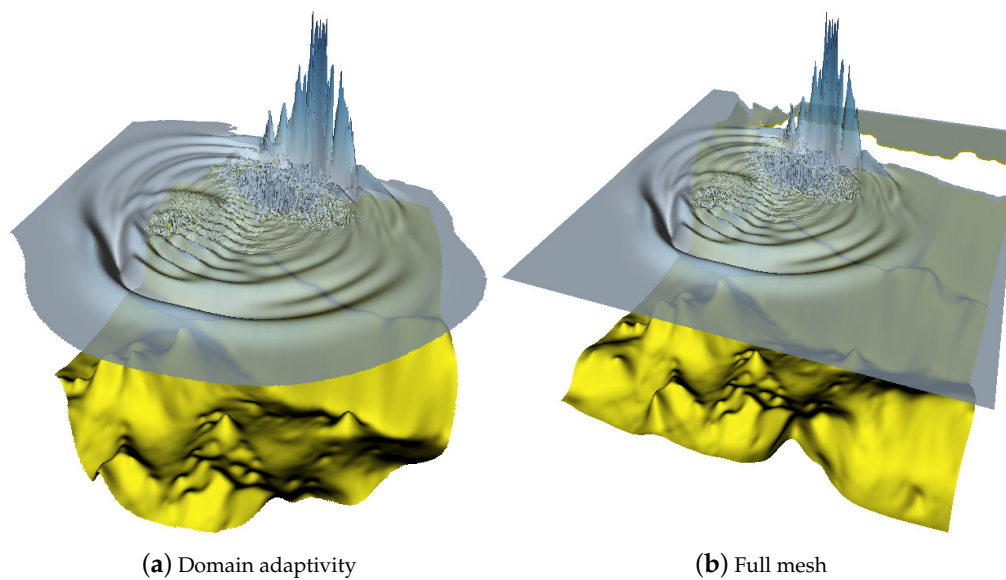
Finally, we present a comparison of the kinetic, potential and total energies with the full mesh (in Figure 17, top left panel) and with the domain adaptivity method (in Figure 17, top right panel) defined in Reference [36] as follows:

$$E_c = \frac{1}{2} \rho_w \int_{\Omega} \left( \int_{-h(x,y)}^{\eta} |V|^2 dz \right) dx dy, \quad E_p = \frac{1}{2} \rho_w \cdot g \int_{\Omega} \eta^2 dx dy, \quad (9)$$

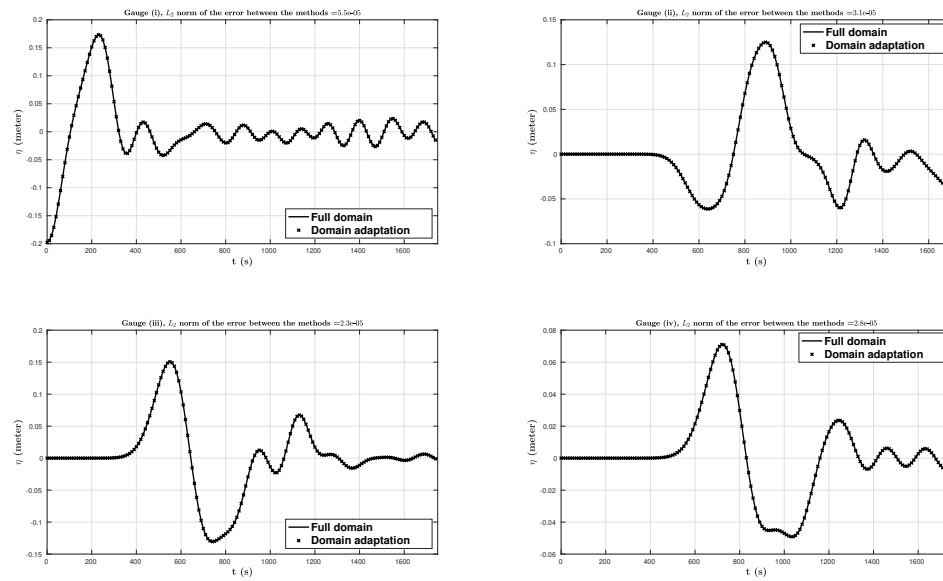
where  $\rho_w = 1027 \text{ kg/m}^3$  is the ocean water density, the number of degrees of freedom (in Figure 17, down left panel), and the computation time of the simulation (in Figure 17, down right panel). We obtain here an error of order  $2.6 \times 10^{-4}$  between the total energy with domain adaptivity and without any adaptation. We present in Figure 18 the comparison of the maximum of the propagation of the solution between the full and domain adaptivity methods at  $t = 1750$  s.



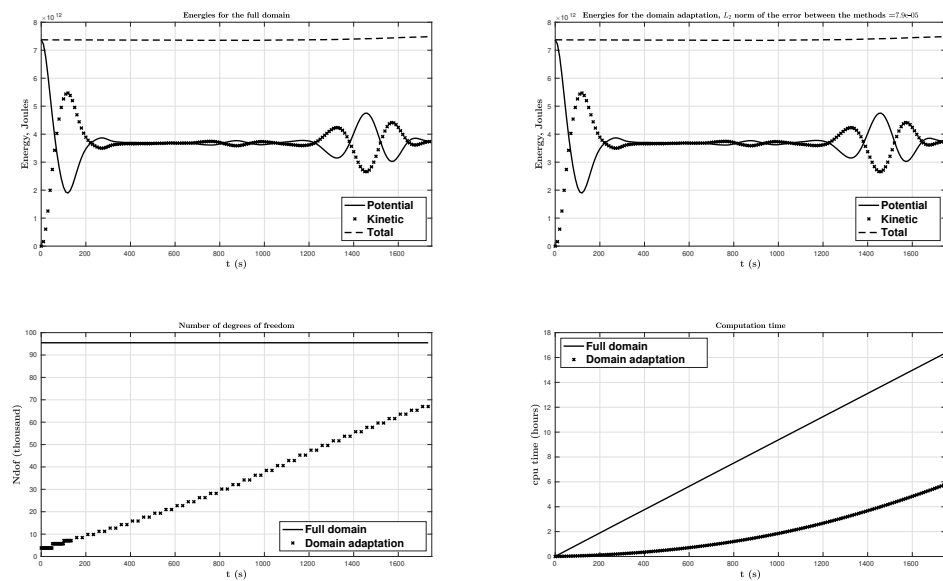
**Figure 14.** Passive generation: the bottom together with the free surface elevation at different instances of time obtained with the proposed domain adaptivity method.



**Figure 15.** Passive generation: comparison between the bottom and the free surface elevation at  $t = 1500$  s between the domain adaptation method and the full mesh.

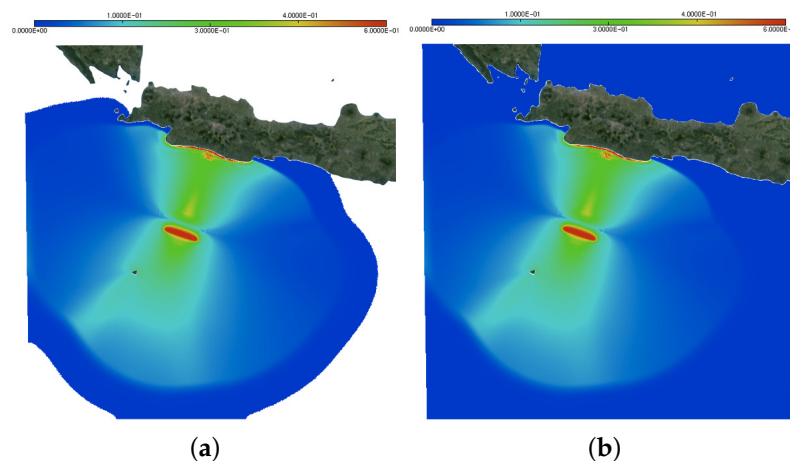


**Figure 16.** Passive generation: comparison between the two methods the full one and domain adaptivity of the free surface elevations (in meters) vs. time (in seconds), computed numerically at four wave gauges where the gauge (i) corresponds to the epicenter.



**Figure 17.** Passive generation: comparison between the two methods the full one and domain adaptivity of the kinetic, potential and total energies, the number of degrees of freedom, and the computation time of the simulation.

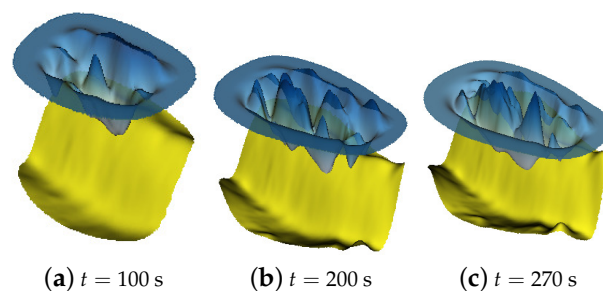




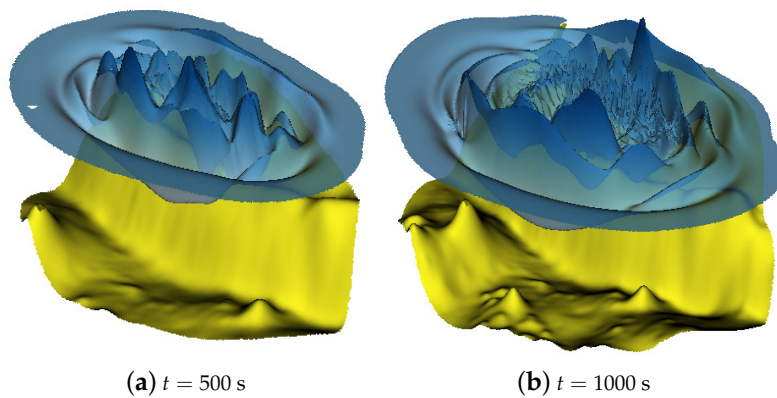
**Figure 18.** Passive generation: comparison between the maximum of the solution at  $t = 1750$  s, with the domain adaptivity method (left panel) and with the full one (right panel).

#### 4.4. Propagation of a Tsunami Wave near the Java Island: Active Generation

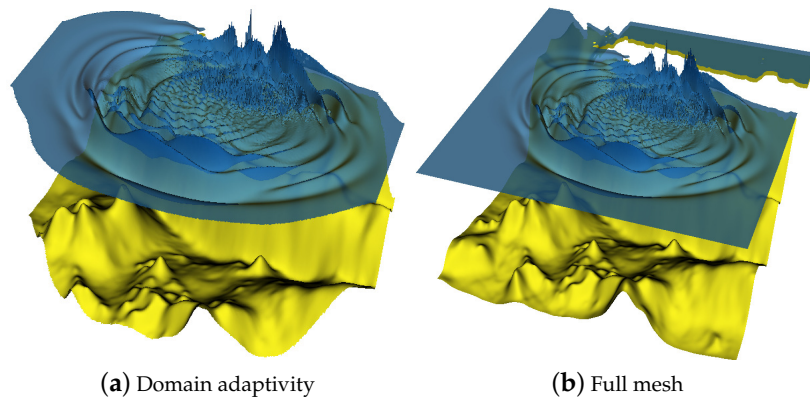
For a more realistic case as in the JAVA 2006 event, we use the active generation in order to model the generation of a tsunami wave as in Reference [10,30]. In this case, we consider zero initial conditions for both the surface elevation and the velocity field, we take  $\delta t = 2$  s as the time step size, we assume that the bottom described in Section 3 is moving in time, and we note that we adapt the mesh before the end of the generation time  $t = 270$  s, every three iterations, i.e., every 6 s, by using the following value for the domain adaptation:  $u_{adapt} = \eta + u + v$ ,  $iso_{adapt} = 5 \times 10^{-2}$ ,  $err_{adapt} = 10^{-4}$ ,  $\beta = 5 \times 10^{-9}$ ,  $eps_{adapt} = 5 \times 10^4$ , and, then, for  $t > 270$  s, every 25 iterations, i.e., every 50 s. We compare here only the results between our new domain adaptation technique and without using mesh adaptation. To this end, we plot the free surface elevation  $\eta$  in the Figures 19–21. However, as in the passive case, because of the large variations of the bottom, shorter waves were generated, especially around the CHRISTMAS Island (southwest of JAVA island) and around the undersea canyon near the earthquake epicenter. We plot the variation of  $\eta$  vs time (in Figure 22) at four numerical wave gauges placed at the following locations: (i)  $(107.345^\circ, -9.295^\circ)$ , (ii)  $(106.5^\circ, -8^\circ)$ , (iii)  $(105.9^\circ, -10.35^\circ)$ , and (iv)  $(107.7^\circ, -11^\circ)$  (see Figure 6 (left panel)) where (i) is the position of the epicenter. Finally, we present a comparison of the kinetic, potential and total energies with the full mesh (in Figure 23, top left panel) and with the domain adaptivity method (in Figure 23, top right) defined in (9), the number of the degrees of freedom (in Figure 23, lower left panel) and the computation time of the simulation (in Figure 23, lower right panel). We obtain here an error of order  $2 \times 10^{-5}$  between the total energy with domain adaptivity and without any adaptation. We present in Figure 24 the comparison of the maximum of the propagation of the solution between the full and domain adaptivity method at  $t = 1750$  s.



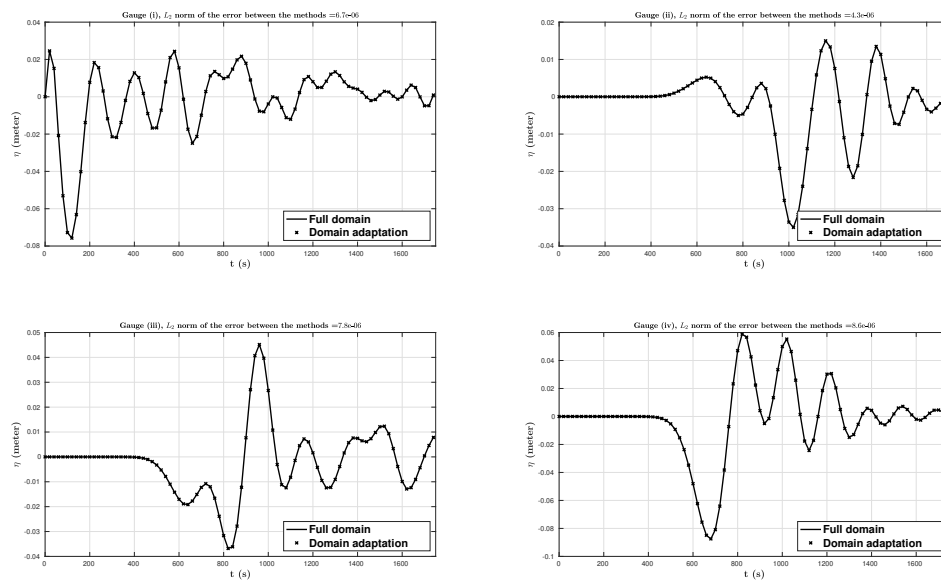
**Figure 19.** Active generation: the bottom and the free surface elevation computed with the domain adaptivity method.



**Figure 20.** Active generation: the bottom and the free surface elevation computed with the domain adaptivity method.

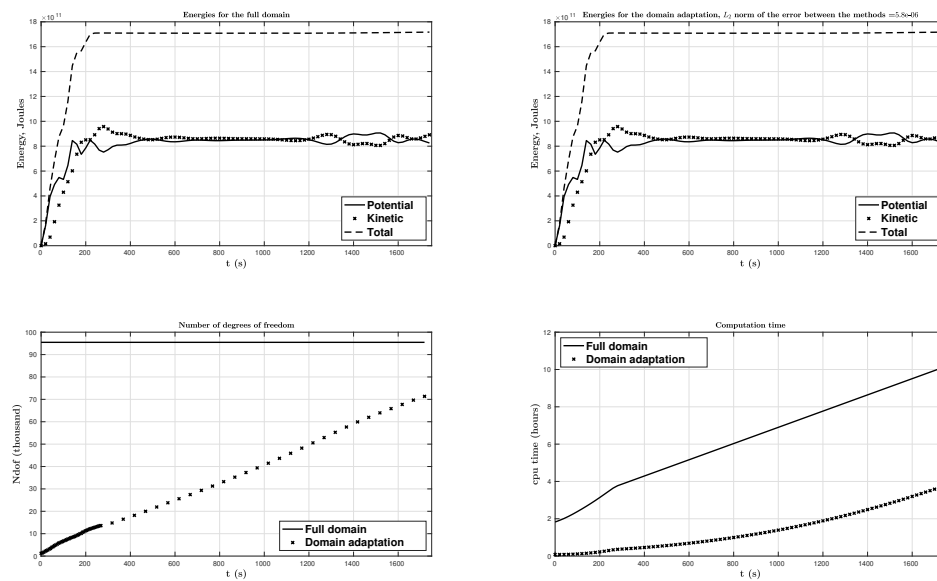


**Figure 21.** Active generation: comparison between the bottom and the free surface elevation at  $t = 1500$  s between the domain adaptivity method and the full mesh.

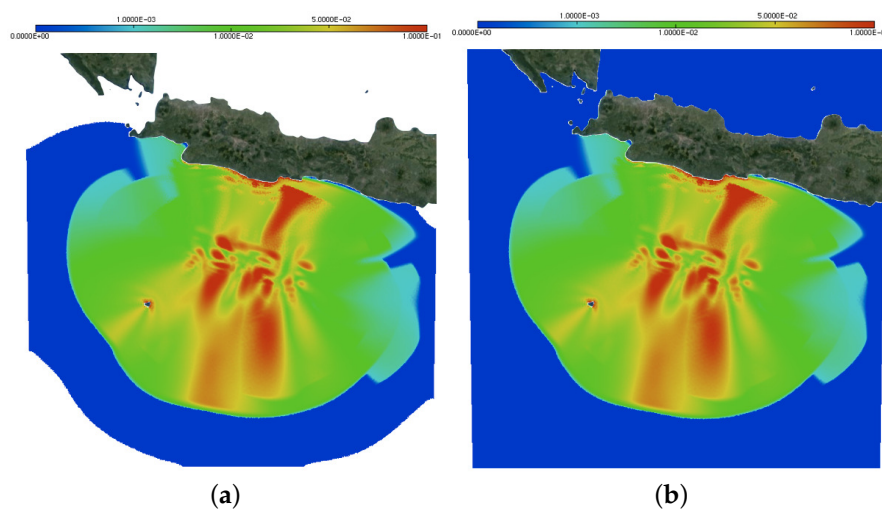


**Figure 22.** Active generation: comparison between the two methods (the full one and domain adaptivity) of the free surface elevations (in meters) vs. time (in seconds), computed numerically at four wave gauges where the gauge (i) correspond to the epicenter.





**Figure 23.** Active generation: comparison between the two methods (the full one and the domain adaptivity) of the kinetic, potential and total energies, the number of degrees of freedom, and the computation time of the simulation.



**Figure 24.** Active generation: comparison between the maximum of the solution at  $t = 1750$  s, with the domain adaptivity method (a) and with the full one (b).

## 5. Conclusions and Outlook

In this manuscript, we demonstrated how to discretize a simplified version of the BBM–BBM System (1) using the FEM and dedicated open-source software FreeFem++. The use of this numerical technique was demonstrated in view of applications to tsunami wave modeling [25,37]. The concrete cases of wave propagation in the MEDITERRANEAN sea and in JAVA island region (INDONESIA) were considered. The digital computing environment that we developed allows the integration of realistic data (bathymetry and geography) in a relatively simple software framework. The codes used in this study are made freely available for all our readers. Moreover, a novel mesh and domain adaptation technique was proposed to speed-up substantially the computations. The gain in terms of the CPU time after applying this technique can be clearly seen in Figure 23. The accuracy of the ‘accelerated’ solution is more than acceptable to make this technique useful in a variety of tsunami propagation

problems. It goes without saying that this technique can be applied to other events and other regions of the world with minimal changes in the provided codes.

Regarding the perspectives of this study, we would like to develop also the parallel version of this code together with the domain adaptation technique to make computations practically *faster* than the real time tsunami wave propagation. However, we underline that even the current version can be efficiently run even on a modest laptop personal computer. There is another direction that we can see to improve the proposed method. Namely, the idea could be called the ‘un-adaptivity’, which consists of removing the portions of the mesh once the wave passed by. This would allow us to keep only the portions of the computational domain where something is going on.

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**Conflicts of Interest:** The authors declare no conflict of interest.

## Abbreviations

The following abbreviations are used in this manuscript:

2D	Two-dimensional
BBM	BENJAMIN–BONA–MAHONY
BC	Boundary Condition
FEM	Finite Element Method
FreeFem++	Free Finite Element Method
GPL	GNU Lesser General Public License
MOST	Method Of Splitting Tsunami
NOAA	National Oceanic and Atmospheric Administration
PDE	Partial Differential Equation
USGS	United States Geological Survey

## Appendix A. Simplified System Derivation

After integrating by parts, the left hand side of (3) becomes:

$$\begin{aligned}
 -\langle b \nabla \cdot (h^2 \nabla \partial_t \mathcal{E}); \Phi^\eta \rangle &= b \langle h^2 \nabla \partial_t \mathcal{E}; \nabla (\Phi^\eta) \rangle - \int_{\Gamma_n} b h^2 \Phi^\eta \frac{\partial(\partial_t \mathcal{E})}{\partial n} \partial \gamma, \\
 -\langle d h^2 \Delta \partial_t \mathcal{U}; \Phi^\mu \rangle &= d \langle h^2 \nabla \partial_t \mathcal{U}; \nabla \Phi^\mu \rangle + d \langle 2h \nabla h \cdot \nabla \partial_t \mathcal{U}; \Phi^\mu \rangle - \int_{\Gamma_n} d h^2 \Phi^\mu \frac{\partial(\partial_t \mathcal{U})}{\partial n} \partial \gamma,
 \end{aligned}$$

and

$$-\langle d h^2 \Delta \partial_t \mathcal{V}; \Phi^v \rangle = d \langle h^2 \nabla \partial_t \mathcal{V}; \nabla \Phi^v \rangle + d \langle 2h \nabla h \cdot \nabla \partial_t \mathcal{V}; \Phi^v \rangle - \int_{\Gamma_n} d h^2 \Phi^v \frac{\partial(\partial_t \mathcal{V})}{\partial n} \partial \gamma,$$

where  $\Gamma_n$  is the boundary of the domain  $\Omega$ . Dealing with the right-hand side  $\mathcal{F}(\mathcal{E}, \mathcal{U}, \mathcal{V}, \Phi^\eta)$  of the first equation in System (3), we expand the two complex terms which are multiplied by  $A$  and  $\tilde{A}$  such as:

$$\langle \nabla \cdot (h^2 \nabla \zeta_t); \Phi^\eta \rangle = \left\langle \left( h^2 \zeta_{xt} \right)_x + \left( h^2 \zeta_{yt} \right)_y; \Phi^\eta \right\rangle = \left\langle 2h h_x \zeta_{xt} + h^2 \zeta_{xxt} + 2h h_y \zeta_{yt} + h^2 \zeta_{yyt}; \Phi^\eta \right\rangle,$$

and

$$\begin{aligned}
 & \left\langle \nabla \cdot \left\{ h^2 \left[ \nabla (\nabla h \cdot (\mathcal{U}; \mathcal{V})) + \nabla h \nabla \cdot (\mathcal{U}; \mathcal{V}) \right] \right\}; \Phi^\eta \right\rangle \\
 &= \left\langle \nabla \cdot \left\{ h^2 \left[ \left( (h_x \mathcal{U} + h_y \mathcal{V})_x; (h_x \mathcal{U} + h_y \mathcal{V})_y \right) + (h_x \nabla \cdot (\mathcal{U}; \mathcal{V}); h_y \nabla \cdot (\mathcal{U}; \mathcal{V})) \right] \right\}; \Phi^\eta \right\rangle \\
 &= \left\langle \nabla \cdot \left( h^2 h_{xx} \mathcal{U} + h^2 h_x \mathcal{U}_x + h^2 h_{xy} \mathcal{V} + h^2 h_y \mathcal{V}_x + h^2 h_x \nabla \cdot (\mathcal{U}; \mathcal{V}); h^2 h_{xy} \mathcal{U} + h^2 h_x \mathcal{U}_y \right. \right. \\
 &\quad \left. \left. + h^2 h_{yy} \mathcal{V} + h^2 h_y \mathcal{V}_y + h^2 h_y \nabla \cdot (\mathcal{U}; \mathcal{V}) \right); \Phi^\eta \right\rangle \\
 &= \left\langle (2hh_x h_{xx} + 2hh_y h_{xy} + h^2 h_{xyy} + h^2 h_{xxx}) \mathcal{U} + (2hh_x h_{xy} + 2hh_y h_{yy} + h^2 h_{yyy} \right. \\
 &\quad \left. + h^2 h_{xxy}) \mathcal{V} + (4hh_x^2 + 3h^2 h_{xx} + 2hh_y^2 + h^2 h_{yy}) \mathcal{U}_x + 2(h^2 h_{xy} + hh_x h_y) \mathcal{U}_y + (4hh_y^2 \right. \\
 &\quad \left. + 3h^2 h_{yy} + 2hh_x^2 + h^2 h_{xx}) \mathcal{V}_y + 2(hh_x h_y + h^2 h_{xy}) \mathcal{V}_x; \Phi^\eta \right\rangle + \left( \left\langle 2h^2 h_x \mathcal{U}_{xx}; \Phi^\eta \right\rangle \right. \\
 &\quad \left. + \left\langle h^2 h_y \mathcal{U}_{xy}; \Phi^\eta \right\rangle + \left\langle h^2 h_x \mathcal{U}_{yy}; \Phi^\eta \right\rangle + \left\langle h^2 h_y \mathcal{V}_{xx}; \Phi^\eta \right\rangle + \left\langle h^2 h_x \mathcal{V}_{xy}; \Phi^\eta \right\rangle + \left\langle 2h^2 h_y \mathcal{V}_{yy}; \Phi^\eta \right\rangle \right).
 \end{aligned}$$

On the other hand, we have:

$$\begin{aligned}
 \left\langle 2h^2 h_x \mathcal{U}_{xx}; \Phi^\eta \right\rangle &= - \left\langle 2h^2 h_x \mathcal{U}_x; \Phi_x^\eta \right\rangle - \left\langle (4hh_x^2 + 2h^2 h_{xx}) \mathcal{U}_x; \Phi^\eta \right\rangle + \int_{\Gamma_n} 2h^2 h_x \Phi^\eta \frac{\partial \mathcal{U}}{\partial n} \partial \gamma, \\
 \left\langle h^2 h_y \mathcal{U}_{xy}; \Phi^\eta \right\rangle &= - \left\langle h^2 h_y \mathcal{U}_x; \Phi_y^\eta \right\rangle - \left\langle (2hh_y^2 + h^2 h_{yy}) \mathcal{U}_x; \Phi^\eta \right\rangle + \int_{\Gamma_n} h^2 h_y \Phi^\eta \frac{\partial \mathcal{U}}{\partial n} \partial \gamma, \\
 \left\langle h^2 h_x \mathcal{U}_{yy}; \Phi^\eta \right\rangle &= - \left\langle h^2 h_x \mathcal{U}_y; \Phi_y^\eta \right\rangle - \left\langle (2hh_x h_y + h^2 h_{xy}) \mathcal{U}_y; \Phi^\eta \right\rangle + \int_{\Gamma_n} h^2 h_x \Phi^\eta \frac{\partial \mathcal{U}}{\partial n} \partial \gamma, \\
 \left\langle h^2 h_y \mathcal{V}_{xx}; \Phi^\eta \right\rangle &= - \left\langle h^2 h_y \mathcal{V}_x; \Phi_x^\eta \right\rangle - \left\langle (2hh_x h_y + h^2 h_{xy}) \mathcal{V}_x; \Phi^\eta \right\rangle + \int_{\Gamma_n} h^2 h_y \Phi^\eta \frac{\partial \mathcal{V}}{\partial n} \partial \gamma, \\
 \left\langle h^2 h_x \mathcal{V}_{xy}; \Phi^\eta \right\rangle &= - \left\langle h^2 h_x \mathcal{V}_y; \Phi_y^\eta \right\rangle - \left\langle (2hh_x h_y + h^2 h_{xy}) \mathcal{V}_y; \Phi^\eta \right\rangle + \int_{\Gamma_n} h^2 h_x \Phi^\eta \frac{\partial \mathcal{V}}{\partial n} \partial \gamma, \\
 \left\langle 2h^2 h_y \mathcal{V}_{yy}; \Phi^\eta \right\rangle &= - \left\langle 2h^2 h_y \mathcal{V}_y; \Phi_y^\eta \right\rangle - \left\langle (4hh_y^2 + 2h^2 h_{yy}) \mathcal{V}_y; \Phi^\eta \right\rangle + \int_{\Gamma_n} 2h^2 h_y \Phi^\eta \frac{\partial \mathcal{V}}{\partial n} \partial \gamma,
 \end{aligned}$$

and, consequently, we deduce the final form of  $\mathcal{F}(\mathcal{E}, \mathcal{U}, \mathcal{V}, \Phi^\eta)$  as follows:

$$\begin{aligned}
 \mathcal{F}(\mathcal{E}, \mathcal{U}, \mathcal{V}, \Phi^\eta) &= - \left\langle (h + \mathcal{E}) \nabla \cdot (\mathcal{U}; \mathcal{V}) + (h_x + \mathcal{E}_x) \mathcal{U} + (h_y + \mathcal{E}_y) \mathcal{V} + \zeta_t; \Phi^\eta \right\rangle \\
 &\quad - \tilde{A} \left\langle 2hh_x \zeta_{xt} + h^2 \zeta_{xxt} + 2hh_y \zeta_{yt} + h^2 \zeta_{yyt}; \Phi^\eta \right\rangle - A \left\langle (2hh_x h_{xx} + 2hh_y h_{xy} + h^2 h_{xyy} \right. \\
 &\quad \left. + h^2 h_{xxx}) \mathcal{U} + (2hh_x h_{xy} + 2hh_y h_{yy} + h^2 h_{yyy} + h^2 h_{xxy}) \mathcal{V} + h^2 h_{xx} \mathcal{U}_x + h^2 h_{xy} \mathcal{U}_y - 2hh_x h_y \mathcal{V}_x \right. \\
 &\quad \left. + (h^2 h_{yy} + 2hh_x^2 + h^2 h_{xx}) \mathcal{V}_y; \Phi^\eta \right\rangle + A \left( \left\langle 2h^2 h_x \mathcal{U}_x + h^2 h_y \mathcal{V}_x; \Phi_x^\eta \right\rangle + \left\langle h^2 h_y \mathcal{U}_x + h^2 h_x \mathcal{U}_y \right. \right. \\
 &\quad \left. \left. + h^2 h_x \mathcal{V}_x + 2h^2 h_y \mathcal{V}_y; \Phi_y^\eta \right\rangle \right) - A \int_{\Gamma_n} \left( (3h^2 h_x + h^2 h_y) \Phi^\eta \frac{\partial \mathcal{U}}{\partial n} + (h^2 h_x + 3h^2 h_y) \Phi^\eta \frac{\partial \mathcal{V}}{\partial n} \right) \partial \gamma.
 \end{aligned}$$

For the right-hand side  $\mathcal{G}(\mathcal{E}, \mathcal{U}, \mathcal{V}, \Phi^\mu)$  of the second equation in System (3), we have:

$$\begin{aligned}
 \mathcal{G}(\mathcal{E}, \mathcal{U}, \mathcal{V}, \Phi^\mu) &= - \left\langle g \mathcal{E}_x + \mathcal{U} \mathcal{U}_x + \mathcal{V} \mathcal{V}_x + Bgh \left[ (h_x \mathcal{E}_x + h_y \mathcal{E}_y)_x + h_x (\mathcal{E}_{xx} + \mathcal{E}_{yy}) \right] - Bh \zeta_{xtt}; \Phi^\mu \right\rangle \\
 &= - \left\langle g \mathcal{E}_x + \mathcal{U} \mathcal{U}_x + \mathcal{V} \mathcal{V}_x + Bg (hh_{xx} \mathcal{E}_x + hh_{xy} \mathcal{E}_y) - Bh \zeta_{xtt}; \Phi^\mu \right\rangle - Bg \left\langle 2hh_x \mathcal{E}_{xx} + hh_y \mathcal{E}_{xy} + hh_x \mathcal{E}_{yy}; \Phi^\mu \right\rangle \\
 &= - \left\langle g \mathcal{E}_x + \mathcal{U} \mathcal{U}_x + \mathcal{V} \mathcal{V}_x + Bg (hh_{xx} \mathcal{E}_x + hh_{xy} \mathcal{E}_y) - Bh \zeta_{xtt}; \Phi^\mu \right\rangle + Bg \left\langle 2hh_x \mathcal{E}_x; \Phi_x^\mu \right\rangle + Bg \left\langle (2h_x^2 + 2hh_{xx}) \mathcal{E}_x; \Phi^\mu \right\rangle
 \end{aligned}$$

$$\begin{aligned}
& +Bg \left\langle hh_y \mathcal{E}_x + hh_x \mathcal{E}_y; \Phi_y^u \right\rangle + Bg \left\langle (h_y^2 + hh_{yy}) \mathcal{E}_x + (h_x h_y + hh_{xy}) \mathcal{E}_y; \Phi^u \right\rangle - \int_{\Gamma_n} Bg(3hh_x + hh_y) \Phi^u \frac{\partial \mathcal{E}}{\partial n} \partial \gamma \\
& = - \left\langle g \left( I_d - B \left( hh_{xx} + 2h_x^2 + hh_{yy} + h_y^2 \right) \right) \mathcal{E}_x + \mathcal{U} \mathcal{U}_x + \mathcal{V} \mathcal{V}_x - Bgh_x h_y \mathcal{E}_y - Bh\zeta_{xtt}; \Phi^u \right\rangle + Bg \left\langle 2hh_x \mathcal{E}_x; \Phi_x^u \right\rangle \\
& \quad + Bg \left\langle hh_y \mathcal{E}_x + hh_x \mathcal{E}_y; \Phi_y^u \right\rangle - \int_{\Gamma_n} Bg(3hh_x + hh_y) \Phi^u \frac{\partial \mathcal{E}}{\partial n} \partial \gamma.
\end{aligned}$$

Finally, for the right-hand side  $\mathcal{H}(\mathcal{E}, \mathcal{U}, \mathcal{V}, \Phi^v)$  of the third equation in System 3, we have:

$$\begin{aligned}
\mathcal{H}(\mathcal{E}, \mathcal{U}, \mathcal{V}, \Phi^v) & = - \left\langle g \mathcal{E}_y + \mathcal{U} \mathcal{U}_y + \mathcal{V} \mathcal{V}_y + Bgh \left[ (h_x \mathcal{E}_x + h_y \mathcal{E}_y)_y + h_y (\mathcal{E}_{xx} + \mathcal{E}_{yy}) \right] - Bh\zeta_{ytt}; \Phi^v \right\rangle \\
& = - \left\langle g \mathcal{E}_y + \mathcal{U} \mathcal{U}_y + \mathcal{V} \mathcal{V}_y + Bg(hh_{xy} \mathcal{E}_x + hh_{yy} \mathcal{E}_y) - Bh\zeta_{ytt}; \Phi^v \right\rangle - Bg \left\langle hh_y \mathcal{E}_{xx} + hh_x \mathcal{E}_{xy} + 2hh_y \mathcal{E}_{yy}; \Phi^v \right\rangle \\
& = - \left\langle g \mathcal{E}_y + \mathcal{U} \mathcal{U}_y + \mathcal{V} \mathcal{V}_y + Bg(hh_{xy} \mathcal{E}_x + hh_{yy} \mathcal{E}_y) - Bh\zeta_{ytt}; \Phi^v \right\rangle + Bg \left\langle hh_y \mathcal{E}_x; \Phi_x^v \right\rangle + Bg \left\langle (h_x h_y + hh_{xy}) \mathcal{E}_x; \Phi^v \right\rangle \\
& \quad + Bg \left\langle hh_x \mathcal{E}_x + 2hh_y \mathcal{E}_y; \Phi_y^v \right\rangle + Bg \left\langle (h_x h_y + hh_{xy}) \mathcal{E}_x + (2h_y^2 + 2hh_{yy}) \mathcal{E}_y; \Phi^v \right\rangle - \int_{\Gamma_n} Bg(hh_x + 3hh_y) \Phi^v \frac{\partial \mathcal{E}}{\partial n} \partial \gamma \\
& = - \left\langle -Bg(2h_x h_y + hh_{xy}) \mathcal{E}_x + \mathcal{U} \mathcal{U}_y + \mathcal{V} \mathcal{V}_y + g \left( I_d - B(hh_{yy} - 2h_y^2) \right) \mathcal{E}_y - Bh\zeta_{ytt}; \Phi^v \right\rangle + Bg \left\langle hh_y \mathcal{E}_x; \Phi_x^v \right\rangle \\
& \quad + Bg \left\langle hh_x \mathcal{E}_x + 2hh_y \mathcal{E}_y; \Phi_y^v \right\rangle - \int_{\Gamma_n} Bg(hh_x + 3hh_y) \Phi^v \frac{\partial \mathcal{E}}{\partial n} \partial \gamma.
\end{aligned}$$

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