Message from the Editor-in-Chief

Towards the end of 2018, I was approached to be the new Editor-in-Chief for the Multimodal Technologies and Interaction (MTI) journal. I was honored to be considered and happily accepted the role, starting in January 2019.

MTI is a new journal, and since starting in 2017, has published 10 issues with over 140 papers, with the number of publications continuing to grow. As Editor-in-Chief, I would like to continue increasing the number of high-quality papers that we publish, and in addition, work towards improving the journal in other ways, such as getting the journal listed on ISI, establishing an impact factor, and increasing our social media presence.

I would also like to better engage with the research community, including bringing some new members onto the Editorial Board, focusing the journal on the latest areas of interest, marketing at leading conferences and, most importantly, getting feedback from our readers.

Author Benefits

- **Open Access** Unlimited and free access for readers
- **No Copyright Constraints** Retain copyright of your work and free use of your article
- **Thorough Peer-Review**
- **No Space Constraints, No Extra Space or Color Charges** No restriction on the length of the papers, number of figures or colors
- **Coverage by Leading Indexing Services** Scopus, ESCI (Web of Science), Inspec, and many other databases
- **Rapid Publication** First decision provided to authors approximately 21 days after submission; acceptance to publication is undertaken in 6.5 days (median values for papers published in this journal in the second half of 2021)
Aims and Scope

Multimodal Technologies and Interaction (ISSN 2414-4088) is an international, multi/interdisciplinary, open access, peer-reviewed journal which publishes original articles, critical reviews, research notes, and short communications on this subject. The journal is focused on presenting research that combines different types of input and output in ways that can enrich user experience. MTI covers research in a wide range of areas, including but not limited to data analysis, artificial intelligence, graphics, psychology, social sciences, communication, design, engineering, and the arts. Papers articulating new perspectives, such as results emerging from co-creation, are actively encouraged. The scope of MTI includes, but is not restricted to:

- Displays/sensors: visual, tactile/haptic, sonic, taste, smell
- Multimodal interaction, interfaces, and communication
- Human factors, cognition
- Multimodal perception
- Smart wearable technology
- Psychology and neuroscience
- Digital and sensory marketing
- Enabling, disruptive technologies
- Multimodal science, technology, and interfaces
- Theoretical, social, and cultural issues
- Virtual reality, augmented reality, extended reality
- Ubiquitous computing
- Design and evaluation
- Content creation, environments processes and methods
- Application domains